USER GUIDE

SVG2500

SURFboard® Wireless Voice Gateway





SAFETY AND REGULATORY INFORMATION

IMPORTANT SAFETY INSTRUCTIONS — when using your telephone equipment, basic safety precautions should always be followed to reduce the risk of fire, electric shock, and injury to persons, including the following:

- Read all of the instructions listed here and/or in the user manual before you operate this
 device. Give particular attention to all safety precautions. Retain the instructions for future
 reference.
- This device must be installed and used in strict accordance with manufacturer's instructions
 as described in the user documentation that is included with the device.
- Comply with all warning and caution statements in the instructions. Observe all warning and caution symbols that are affixed to this device.
- To prevent fire or shock hazard, do not expose this device to rain or moisture. The device
 must not be exposed to dripping or splashing. Do not place objects filled with liquids, such as
 vases, on the device.
- This device was qualified under test conditions that included the use of the supplied cables between systems components. To ensure regulatory and safety compliance, use only the provided power and interface cables and install them properly.
- Different types of cord sets may be used for connections to the main supply circuit. Use only
 a main line cord that complies with all applicable device safety requirements of the country of
 use.
- Installation of this device must be in accordance with national wiring codes and conform to local regulations.
- Operate this device only from the type of power source indicated on the device's marking label. If you are not sure of the type of power supplied to your home, consult your dealer or local power company.
- Do not overload outlets or extension cords, as this can result in a risk of fire or electric shock. Overloaded AC outlets, extension cords, frayed power cords, damaged or cracked wire insulation, and broken plugs are dangerous. They may result in a shock or fire hazard.
- Route power supply cords so that they are not likely to be walked on or pinched by items
 placed upon or against them. Pay particular attention to cords where they are attached to
 plugs and convenience receptacles, and examine the point where they exit from the device.
- Place this device in a location that is close enough to an electrical outlet to accommodate the length of the power cord.
- Place device to allow for easy access when disconnecting the power cord of the device from the AC wall outlet.
- Do not connect the plug into an extension cord, receptacle, or other outlet unless the plug can be fully inserted with no part of the blades exposed.
- Place this device on a stable surface.
- It is recommended that the customer install an AC surge protector in the AC outlet to which
 this device is connected. This is to avoid damaging the device by local lightning strikes and
 other electrical surges.
- Postpone installation until there is no risk of thunderstorm or lightning activity in the area.
- Avoid using a telephone (other than a cordless type) during an electrical storm. There may be
 a remote risk of electric shock from lightning. For added protection, unplug the device from
 the wall outlet and disconnect the cables to avoid damage to this device due to lightning and
 power surges.

- Do not cover the device, or block the airflow to the device with any other objects. Keep the
 device away from excessive heat and humidity and keep the device free from vibration and
 dust.
- Wipe the device with a clean, dry cloth. Never use cleaning fluid or similar chemicals. Do not spray cleaners directly on the device or use forced air to remove dust.
- CAUTION: To reduce the risk of fire, use only No. 26 AWG or larger (e.g., 24 AWG) UL Listed or CSA Certified Telecommunication Line Cord, or national equivalent.
- Disconnect TNV circuit connector(s) before disconnecting power.
- Disconnect TNV circuit connector before removing cover.
- Do not use this product near water; for example, near a bathtub, washbowl, kitchen sink or laundry tub, in a wet basement, or near a swimming pool.
- Do not use the telephone to report a gas leak in the vicinity of the leak.
- Use only the power cord and batteries indicated in this manual. Do not dispose of batteries in a fire. They may explode. Check with local codes for possible disposal instructions.
- Upon completion of any service or repairs to this device, ask the service technician to perform safety checks to determine that the device is in safe operating condition.
- Do not open the device. Do not perform any servicing other than that contained in the installation and troubleshooting instructions. Refer all servicing to qualified service personnel.

SAVE THESE INSTRUCTIONS

Note to CATV System Installer — This reminder is provided to call the CATV system installer's attention to Section 820.93 of the National Electric Code, which provides guidelines for proper grounding and, in particular, specifies that the Coaxial cable shield shall be connected to the grounding system of the building, as close to the point of cable entry as practical.

SAFETY REQUIREMENTS FOR THE SVG2500 LITHIUM-ION BATTERY

You must properly handle the SVG2500 lithium-ion rechargeable battery to ensure your safety. Improper handling can cause leakage, heat, smoke, explosion, or fire resulting in damage to the equipment or the user.

Use the SVG2500 battery only in the SVG2500 SURFboard Wireless Voice Gateway.

- **CAUTION:** Risk of explosion if battery is replaced by the incorrect type. Use only Motorola approved batteries, Motorola part number 515757-001 and 538043-001. Dispose of used batteries according to the instructions.
- Do not use the battery where static electricity is generated.
- Do not heat the battery or discard into a fire. Keep the battery away from high-temperature locations.
- Properly discard the battery if it exhibits an abnormal condition, such as heat, odor, color, or a change in shape. When discarding, place insulated tape over the battery terminals.
- The battery should be stored out of the reach of children.
- Do not store the battery close to metal objects.
- If the battery leaks fluid and you touch it, immediately wash your hands. If the fluid gets into your eye, do not rub the eye. Rinse with water and immediately seek medical care. Left untreated, the battery fluid could cause damage to the eye.
- Ensure that the battery does not receive any strong impacts, such as dropping or striking with a hard object.
- At the end of battery life, the SVG2500 battery must be disposed of properly and may need to be recycled. Contact your local recycling center for proper disposal methods.
- Do not expose the battery to ultrasonic energy.
- Do not disassemble, modify, or attempt to repair the battery.
- Before installation, the battery should not be subjected to temperatures below -10° C or above +60° C (14° F to 140° F). After initial customer usage (initially charged above shipping charge state), the battery should not be subjected to temperatures outside the operating temperature range:
- Battery Pack External Exposure Operating Temperature Range:

Charging: 0.0° C to +45.0° C (0° F to 113° F)

Discharging: -10.0° C to +60.0° C (14° F to 140° F)

NOTE: A backup battery is not available for some models of the SVG2500.

IMPORTANT VOIP SERVICE INFORMATION

When using this VoIP device, you CANNOT make any calls, including an emergency call, and E911 location services WILL NOT be available, under the following circumstances:

- Your broadband ISP connection goes down, is lost or otherwise fails.
- You lose electrical power.

When using this VoIP device, you may be able to make an emergency call to an operator, but E911 location services may not be available under the following circumstances:

- You have changed the physical address of your VoIP device, and you did not update or otherwise advise your VoIP service provider of this change.
- You are using a non-U.S. telephone number.
- There are delays in making your location information available in or through the local automatic location information database.

Note: Your service provider, not Motorola, is responsible for the provision of VoIP telephony services through this equipment. Motorola shall not be liable for, and expressly disclaims, any direct or indirect liabilities, damages, losses, claims, demands, actions, causes of action, risks, or harms arising from or related to the services provided through this equipment.

FCC STATEMENTS

FCC Interference Statement

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential environment. This equipment generates uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the device off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the device and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

This device complies with part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) This device must accept any interference received, including interference that may cause undesired operation.

FCC CAUTION: Any changes or modifications not expressly approved by Motorola for compliance could void the user's authority to operate the equipment.

FCC RADIATION EXPOSURE STATEMENT

This equipment complies with FCC radiation exposure limits set forth for an uncontrolled environment. To comply with the FCC RF exposure compliance requirements, the separation distance between the antenna and any person's body (including hands, wrists, feet and ankles) must be at least 20 cm (8 inches).

This transmitter must not be co-located or operation in conjunction with any other antenna or transmitter.

The availability of some specific channels and/or operational frequency bands are country dependent and are firmware programmed at the factory to match the intended destinations. The firmware setting is not accessible by the end user.

INDUSTRY CANADA (IC) STATEMENT

This device complies with RSS-210 of the Industry Canada Rules. Operation is subject to the following two conditions:

- 1. This device may not cause interference, and
- This device must accept any interference, including interference that may cause undesired operation of the device.

This device has been designed to operate with the antennas listed below, and having a maximum gain of 2 dB. Antennas not included in this list or having a gain greater than 2 dB are strictly prohibited for use with this device. The required antenna impedance is 50 ohms.

Antenna(s): Motorola Part # 538707-001

To reduce potential radio interference to other users, the antenna type and its gain should be so chosen that the equivalent isotropically radiated power (e.i.r.p) is not more than that permitted for successful communications.

This Class B digital apparatus complies with Canadian ICES-003.

Cet appareil numérique de la classe B est conforme à la norme NMB-003 du Canada.

IC RADIATION EXPOSURE STATEMENT

IMPORTANT NOTE: This equipment complies with IC radiation exposure limits set forth for an uncontrolled environment. This equipment should be installed and operated with a minimum distance of 20 cm between the radiator and your body.

WIRELESS LAN INFORMATION

This device is a wireless network product that uses Direct Sequence Spread Spectrum (DSSS) radio technology. The device is designed to be inter-operable with any other wireless DSSS product that complies with:

- The IEEE 802.11 Standard on Wireless LANs (Revision B and Revision G), as defined and approved by the Institute of Electrical Electronics Engineers
- The Wireless Fidelity (Wi-Fi) certification as defined by the Wireless Ethernet Compatibility Alliance (WECA).





RESTRICTIONS ON THE USE OF WIRELESS DEVICES

In some situations or environments, the use of wireless devices may be restricted by the proprietor of the building or responsible representatives of the organization. For example, using wireless equipment in any environment where the risk of interference to other devices or services is perceived or identified as harmful.

If you are uncertain of the applicable policy for the use of wireless equipment in a specific organization or environment, you are encouraged to ask for authorization to use the device prior to turning on the equipment.

The manufacturer is not responsible for any radio or television interference caused by unauthorized modification of the devices included with this product, or the substitution or attachment of connecting cables and equipment other than specified by the manufacturer. Correction of the interference caused by such unauthorized modification, substitution, or attachment is the responsibility of the user.

The manufacturer and its authorized resellers or distributors are not liable for any damage or violation of government regulations that may arise from failing to comply with these guidelines.

SECURITY WARNING: This device allows you to create a wireless network. Wireless network connections may be accessible by unauthorized users. Please read the SVG2500 User Guide or visit the Motorola website to learn how to protect your network.

INTERNATIONAL DECLARATION OF CONFORMITY

We,

Motorola, Inc. 101 Tournament Drive Horsham, PA, U.S.A.

Declare under our sole responsibility that the

SVG2500 SURFboard Wireless Voice Gateway

To which the declaration relates is in conformity with the following standards:

EN 60950-1

EN 300 328

EN 301 489-1/-17

EN 61000-3-2

EN 61000-3-3

The following provisions of the Directive(s) of the Council of the European Union:

EMC Directive 2004/108/EC

Low Voltage Directive 2006/95/EC

R&TTE Directive 1999/5/EC

Waste Electrical and Electronic Equipment (WEEE) Directive 2002/96/EC

Restriction of the Use of Certain Hazardous Substances in Electrical Equipment (RoHS) Directive 2002/95/EC

CARING FOR THE ENVIRONMENT BY RECYCLING



When you see this symbol on a Motorola product, do not dispose of the product with residential or commercial waste.

Recycling your Motorola Equipment

Please do not dispose of this product with your residential or commercial waste. Some countries or regions, such as the European Union, have set up systems to collect and recycle electrical and electronic waste items. Contact your local authorities for information about practices established for your region. Please visit www.motorola.com/recycle for instructions on recycling.

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WARRANTY INFORMATION

SVG2500 SURFboard Voice Modem

Motorola, Inc., Connected Home Solutions Business ("Motorola")

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How long does this Limited Warranty last? Contact your Service Provider for details.

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Thank you for purchasing a Motorola SVG2500 SURFboard® Wireless Voice Gateway for your home, home office, or small business/enterprise. Applications where the Motorola SVG2500 is especially useful include:

- Households with multiple computers requiring a network connection and Internet access
- Small businesses or home offices requiring fast, affordable, and secure Internet access
- Households and home offices requiring more affordable telephone access with a Voice-Over-Internet-Protocol (VoIP) connection through the Internet
- Internet gamers desiring easier setup for:
 - Programs such as DirectX[®] 7 or DirectX[®] 8
 - Sites such as MSN Games by Zone.com or Battle.net[®]
- Video conferencing



A home network enables you to share information between two or more computers. You can connect your home network to the Internet through your cable TV system. The SVG2500 is the *central connection point* between your computers and the Internet. It directs (routes) information between the computers connected to your home network. A built-in cable modem transmits information between your home network and the Internet.

An SVG2500 offers the following standard features:

 Combines five separate products — a DOCSIS® cable modem, IEEE 802.11g wireless access point (with Wi-Fi®), Ethernet 10/100Base-T connections, two VoIP Internet telephone connections, and firewall — into one compact unit

- Enables you to create a custom network sharing a single broadband connection, files, and peripherals, with or without wires
- Advanced firewall for enhanced network security for wired and wireless users
- Provides easy setup

For the most recent documentation, visit the Cable Modems and Gateways page on the Motorola website:

http://broadband.motorola.com/consumers/support/default.asp.

Easy Setup

It is much easier to configure a local area network (LAN) using an SVG2500 than using traditional networking equipment:

- The Installation Assistant application on the SVG2500 Installation CD-ROM enables easy connection to the cable network.
- For basic operation, most default settings require no modification.
- The SVG2500 Configuration Manager (CMGR) provides a graphical user interface (GUI) for easy configuration of necessary wireless, Ethernet, router, DHCP, and security settings. For information about using the SVG2500 Configuration Manager, see Section 3, Basic Configuration.

Network Connection Types

The SVG2500 provides different network connection types for your computers to exchange data. The connection between your computers and the SVG2500 may be with a wireless or a wired connection or a combination of the two. Your network can use one or any combination of the following network connections:

- Ethernet local area network (LAN)
- Wireless LAN (IEEE 802.11g that also supports IEEE 802.11b wireless clients)
- Wi-Fi (Wireless Fidelity) connections to Wi-Fi enabled devices
- Universal Serial Bus (USB)

Powerful Features in a Single Unit

An SVG2500 combines high-speed Internet access, networking, and computer security for a home or small-office LAN. An SVG2500 provides:

- An integrated high-speed cable modem for continuous broadband access to the Internet and other online services with much faster data transfer than traditional dial-up or ISDN modems
- A single broadband connection for up to 245 computers to surf the web; all computers on the LAN communicate as if they were connected to the same physical network

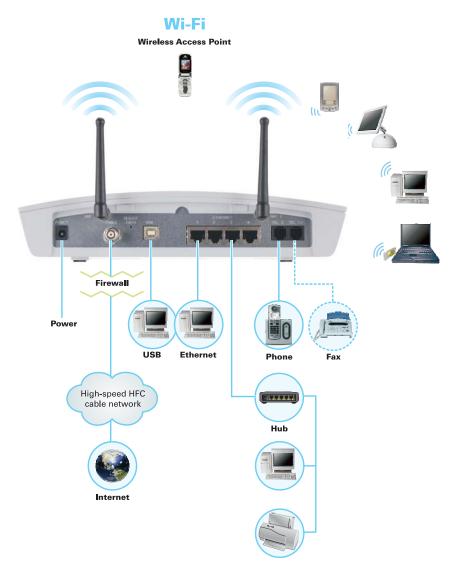
- An IEEE 802.11g wireless access point to enable laptop users to remain connected while moving around the home or small office or to connect desktop computers without installing network wiring. Depending on distance, wireless connection speeds can match that of Ethernet.
- Voice-Over-Internet-Protocol (VoIP) telephone service with two telephone lines available for reliable voice service with your broadband Internet connection.
- Increased reliability with a backup battery for your digital voice service for most SVG2500 models.
- A secure Wi-Fi broadband connection for Wi-Fi enabled devices on your network, such as your cellular telephone, laptops, printers, PDAs, and desktops.
- A USB connection for a single PC
- Four 10/100Base-T Ethernet uplink ports supporting half- or full-duplex connections and auto-MDIX
- Routing for a wireless LAN (WLAN) or a wired Ethernet LAN; you can connect more than four computers using hubs and/or switches
- A built-in DHCP server to easily configure a combined wired and/or wireless Class C private LAN
- An advanced firewall supporting stateful-inspection, intrusion detection, DMZ, denial-of-service attack prevention, and Network Address Translation (NAT)
- Virtual private network (VPN) pass-through operation supporting IPSec, PPTP, or L2TP to securely connect remote computers over the Internet
- Port Forwarding to configure ports to run applications having special network requirements

Sample Hybrid LAN

The sample LAN illustrated on the next page contains the devices listed below, all protected by the SVG2500 firewall. Clockwise from top-right, the devices are:

- Cellular telephone with a wireless Wi-Fi connection
- PDA, an Apple Macintosh® computer, a desktop PC, and a laptop PC with a 802.11g wireless LAN connection
- Two wired telephone connections with SVG2500 VoIP Internet telephone access
- Computer and printer on the Ethernet port through a network hub connection, and a computer connected directly to an Ethernet port
- PC connection to the USB port

Figure 1-1 — Sample Hybrid LAN



Optional Accessories

All networks are composed of multiple devices. The SVG2500 works with any IEEE 802.11g, IEEE 802.11b compliant, or Wi-Fi certified client product.

VoIP Telephone Service with Your SVG2500

Your SVG2500 allows you to use the cable Internet connection for VoIP telephone service with the same features as your traditional telephone service. You must contact a VoIP service provider for this feature to work with the SVG2500.

You can connect up to two standard telephone lines using your SVG2500, supporting:

- Local and long-distance calling
- Standard telephone features like call hold and mute, caller ID, speed dial, call forwarding, call waiting, call return, three-way calling, and voice mail
- Telephone modem and fax support

Caution!



Use only a standard telephone. Digital phones used in many businesses that connect to a PBX (private branch exchange) do not operate with the SVG2500.

Telephone Features Supported by the SVG2500

The SVG2500 VoIP function supports the telephone features listed below. Some features listed may not be available on your telephone or supported by your Voice Service Provider.

- Standard two-wire telephone connection for voice, fax, and telephone modem operation. The connection to the telephone equipment is made with a standard RJ-11 jack and plug.
- Re-dial number
- Speed dial
- Call forwarding
- Call hold and mute
- Call return
- Call waiting
- Caller ID
- Caller ID block
- Three-way calling
- Voice mail
- Telephony Devices for the Disabled (TDD)
- On hook, off hook detection
- Operator barge-in

- Standard call progress signals
- Dial-tone stutter
- Dial-tone busy

The SVG2500 does not provide support for pulse-dial equipment.

Cell Phone Pairing and the SVG2500 Wi-Fi Feature

This feature operates separately from the SVG2500 VoIP feature.

The Wi-Fi capability of your SVG2500 allows you to make Internet telephone calls through the Internet with any Wi-Fi enabled cellular telephone. By pushing the pairing button of the SVG2500 and enabling the pairing feature on your Wi-Fi enabled cellular phone, the phone auto-connects to the Wi-Fi wireless network with WPA security. This allows you to make telephone calls through your SVG2500 Internet connection with your cellular telephone.

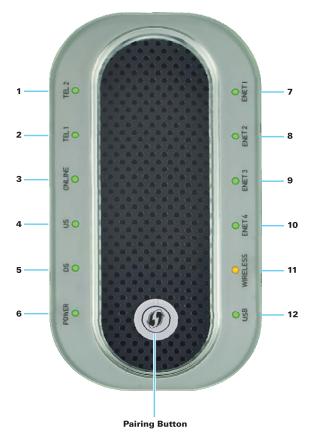
The Wi-Fi capability of the SVG2500 can also be used to allow other Wi-Fi enabled devices to connect to the Internet.

The maximum range of Wi-Fi devices is 300 feet and the maximum transfer speed is 11 Mbps.

Note: Wi-Fi (Wireless Fidelity) is used to identify wireless products that have been certified to conform to the IEEE 802.11b wireless networking specification.

Top Panel

The top panel contains indicator lights and a button for cell phone pairing. The display remains dark until there is a connection or activity on an interface.



Key	Light	Flashing	On
1	TEL2	Telephone is off hook; dialing or conversation in progress	Telephone is connected and on hook
2	TEL1	Telephone is off hook; dialing or conversation in progress	Telephone is connected and on hook
3	ONLINE	Scanning for a network connection.	Startup process is complete and the SVG2500 is online
4	US	Scanning for a send (upstream) channel connection	Upstream channel is connected
5	DS	Scanning for a receive (downstream) channel connection	Downstream channel is connected

Key	Light	Flashing	On
6	Power	Green: AC provided by Utility Power and battery is low. Amber: Power provided by battery only and battery is low. Green/Amber: AC provided by Utility Power and battery is bad. Battery should be replaced when this condition occurs.	Green: AC provided by Utility Power and battery is good. Amber: Power provided by battery only and battery is good. OFF: No AC Utility Power and discharged battery. Allow battery to recharge when AC Utility Power is restored.
		NOTE: A backup battery is not available for some models of the SVG2500.	
7	ENET1	Ethernet activity	Ethernet activity on port 1: Green for 100Base-T; Yellow for 10Base-T
8	ENET2	Ethernet activity	Ethernet activity on port 2: Green for 100Base-T; Yellow for 10Base-T
9	ENET3	Ethernet activity	Ethernet activity on port 3: Green for 100Base-T; Yellow for 10Base-T
10	ENET4	Ethernet activity	Ethernet activity on port 4: Green for 100Base-T; Yellow for 10Base-T
11	Wireless	Green: wireless data activity Amber: 1. Long/short flash — mobile pairing in progress. Solid ON after mobile pairing is successful. 2. Constant ON/OFF flash — error with mobile pairing. Turns green after 5 minutes.	Green: Wireless pairing established between the SVG2500 and another Wi-Fi enabled device on your network — cellular telephone, PDA, laptop, etc. Amber: Mobile pairing successful. Turns green after 5 minutes.
12	USB	USB activity	Lights green if there is a proper USB connection

SVG2500 Pairing Button	Allows you to configure a Wi-Fi phone to make calls through the SVG2500 and the Internet with your cellular phone. Press the pairing button on the SVG2500 and your cellular phone to automatically connect your cellular phone to the SVG2500 wireless network with WPA security.
	Also, allows easy, secure mobile communication between the SVG2500 and a myriad of mobile devices, such as laptops, desktops with wireless ability, printers, etc.

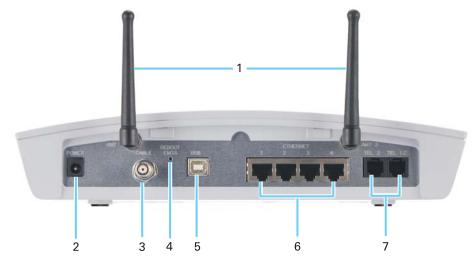
Description

Item

Name

Rear Panel

The rear panel contains cabling connectors and the power receptacle.



Key	Item	Description
1	ANT 1 ANT 2	Removable, adjustable antenna. If necessary, contact your Internet Service provider about obtaining an optional Motorola wireless high gain antenna to increase your wireless LAN performance and coverage.
2	POWER	Use the DC power plug from the SVG2500 DC power supply to connect to the AC power outlet.
3	CABLE	Use the cable connector to connect to the coaxial cable outlet.
4	REBOOT EMTA	If you experience a problem, you can push this recessed button to restart the SVG2500 (for additional information, see Troubleshooting). To reset all values to their defaults, hold down the button for more than five seconds. Resetting may take 5 to 30 minutes because the SVG2500 must find and lock on the appropriate communications channels.
5	USB	For Windows® only, use the USB port to connect a PC to the SVG2500. You cannot connect a Macintosh or UNIX® computer to the SVG2500 USB port.
6	ETHERNET 1 2 3 4	Use any Ethernet port to connect an Ethernet LAN cable with RJ-45 connectors to an Ethernet-equipped computer, hub, bridge, switch, or Xbox or PlayStation® 2 gaming console.
7	TEL 2 TEL1/2	Use to connect a single telephone. Use to connect a single or two-line telephone.

Bottom Label on the SVG2500

The label on the bottom of the SVG2500 contains the Media Access Control (MAC) address, a unique, 48-bit value permanently saved in ROM at the factory to identify each Ethernet network device. To receive data service, you will need to provide the MAC address marked **HFC MAC ID** to your Internet Service provider.



SVG2500 LAN Choices

You can connect up to 245 client computers to the SVG2500 using a combination of:

- Wireless I AN
- Wired Ethernet LAN
- USB Connection

Each computer needs appropriate network adapter hardware and driver software. The clients on the Ethernet, wireless, or USB interfaces can share:

- Internet access with a single Internet Service provider account, subject to Internet Service provider terms and conditions
- Files, printers, storage devices, multi-user software applications, games, and video conferencing

Wireless and wired network connections use Windows networking to share files and peripheral devices such as printers, CD-ROM drives, floppy disk drives, and lomega® Zip Drives.

Wireless LAN

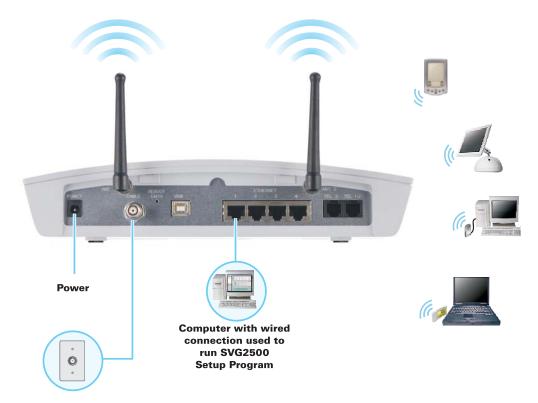
Wireless communication occurs over radio waves rather than a wire. Like a cordless telephone, a WLAN uses radio signals instead of wires to exchange data. A wireless network eliminates the need for expensive and intrusive wiring to connect computers throughout the home or office. Mobile users can remain connected to the network even when carrying their laptop to different locations in the home or office.

Each computer on a WLAN requires a wireless adapter.

Laptop PCs — Use a wireless notebook adapter in the PCMCIA slot or a wireless USB adapter.

Desktop PCs — Use a wireless PCI adapter, wireless USB adapter, or compatible product in the PCI slot or USB port, respectively.

Figure 1-2 — Sample Wireless Network Connections



To set up the SVG2500 on a computer wired to the SVG2500 over Ethernet or USB, perform the procedures in Section 9, SVG2500 Wireless Pages. Do not attempt to configure the SVG2500 over a wireless connection.

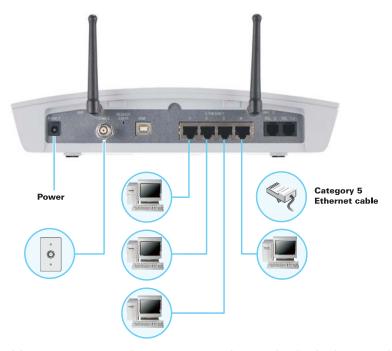
Your maximum wireless operation distance depends on the type of materials through which the signal must pass and the location of your antennas and clients (stations). *Motorola cannot guarantee wireless operation for all supported distances in all environments.*

An optional high-gain antenna can improve wireless performance. For information about available optional antennas for your SVG2500, visit an electronics retail store.

Wired Ethernet LAN

You will need to install the Ethernet network interface card (NIC) and driver software for each computer on the 10/100Base-T Ethernet LAN. Because the SVG2500 Ethernet port supports auto-MDIX, you can use straight-through or cross-over cable to connect a hub, switch, or computer. Use category 5 cabling for all Ethernet connections.

Figure 1-3 — Sample Ethernet to Computer Connection



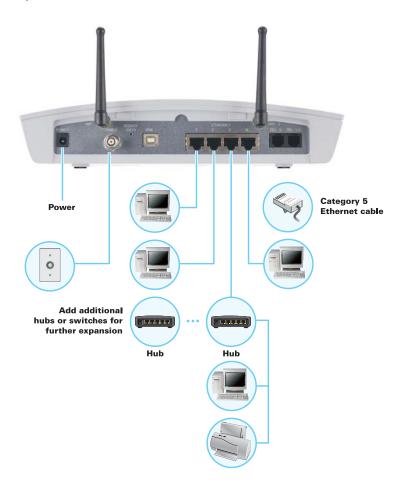
The physical wiring arrangement has no connection to the logical network allocation of IP addresses.

A wired Ethernet LAN with more than four computers requires one or more hubs, switches, or routers. You can do the following:

- Connect a hub or switch to any Ethernet port on the SVG2500
- Use Ethernet hubs, switches, or routers to connect up to 245 computers to the SVG2500

The following illustration is an example of an Ethernet LAN you can set up using the SVG2500. Cable the LAN in an appropriate manner for the site. A complete discussion of Ethernet cabling is beyond the scope of this document.

Figure 1-4 — Sample Ethernet Connection to Hubs or Switches



USB Connection

You can connect a single PC running Windows Vista®, Windows XP™, or Windows® 2000 to the SVG2500 USB V2.0 port. For cabling instructions, see Connecting a PC to the SVG2500 USB Port.

Caution!



Before plugging in the USB cable, be sure the SVG2500 Installation CD-ROM is inserted in the PC CD-ROM drive.

Figure 1-5 — Sample USB Connection



Security

The SVG2500 provides the following:

- A firewall to protect the SVG2500 LAN from undesired attacks over the Internet
- For wireless transmissions, data encryption and network access control

Network Address Translation (NAT) provides some security because the IP addresses of SVG2500 LAN computers are not visible on the Internet.

This diagram does not necessarily correspond to the network cabling. A full discussion of network security is beyond the scope of this document.

Figure 1-6 — SVG2500 Security Measures



Firewall

The SVG2500 firewall protects the SVG2500 LAN from undesired attacks and other intrusions from the Internet. It provides an advanced, integrated stateful-inspection firewall supporting intrusion detection, session tracking, and denial-of-service attack prevention. The firewall:

- Maintains state data for every TCP/IP session on the OSI network and transport layers
- Monitors all incoming and outgoing packets, applies the firewall policy to each one, and screens for improper packets and intrusion attempts
- Provides comprehensive logging for all:
 - User authentications
 - Rejected internal and external connection requests
 - Session creation and termination
 - Outside attacks (intrusion detection)

You can configure the firewall filters to set rules for port usage. For information about choosing a predefined firewall policy template, see Section 7, SVG2500 Firewall Pages.

DMZ

A de-militarized zone (DMZ) is one or more computers logically located outside the firewall between an SVG2500 LAN and the Internet. A DMZ prevents direct access by outside users to private data.

For example, you can set up a web server on a DMZ computer to enable outside users to access your website without exposing confidential data on your network.

A DMZ can also be useful to play interactive games that may have a problem running through a firewall. You can leave a computer used for gaming *only* exposed to the Internet while protecting the rest of your network. For more information, see Gaming Configuration Guidelines.

Port Triggering

When you run an application that accesses the Internet, it typically initiates communications with a computer on the Internet. For some applications, especially gaming, the computer on the Internet also initiates communications with your computer. Because NAT does not normally allow these incoming connections:

- The SVG2500 has preconfigured port triggers for common applications.
- If needed, you can configure additional port triggers on the Advanced Port Triggers Page.

Wireless Security

Because WLAN data is transmitted using radio signals, it may be possible for an unauthorized person to access your WLAN unless you prevent them from doing so. To prevent unauthorized eavesdropping of data transmitted over your LAN, you must enable wireless security. The default SVG2500 settings neither provide security for transmitted data nor protect network data from unauthorized intrusions.

The SVG2500 provides the following wireless security measures, which are described in Section 9, SVG2500 Wireless Pages.

To prevent unauthorized eavesdropping, you must encrypt data transmitted over the wireless interface using *one* of the following:

- If all of your wireless clients support Wi-Fi Protected Access (WPA) encryption, Motorola recommends using WPA. Otherwise, configure a Wired Equivalency Privacy (WEP) key on the SVG2500 and each WLAN client.
- To protect LAN data from unauthorized intrusions, you can restrict WLAN access to computers having one or both of:
 - Known MAC addresses
 - The same unique network name (SSID) as the SVG2500

Restricting access to computers having the same network name is also called "disabling SSID broadcasting" or "enabling closed network operation."

Port Forwarding

The SVG2500 opens logical data ports when a computer on its LAN sends data, such as e-mail messages or web data, to the Internet. A logical data port is different from a physical port, such as an Ethernet port. Data from a protocol must go through certain data ports.

Some applications, such as games and video conferencing, require multiple data ports. If you enable NAT, this can cause problems because NAT assumes that data sent through one port will return to the same port. You may need to configure port forwarding to run applications with special requirements.

To configure port forwarding, you must specify an inbound (source) port or range of ports. The inbound port opens only when data is sent to the inbound port and closes again after a specified time elapses with no data sent to it. You can configure up to 32 port forwarding entries using the Advanced Port Forwarding Page.

Virtual Private Networks

The SVG2500 supports multiple tunnel VPN pass-through operation to securely connect remote computers over the Internet. The SVG2500:

- Is compatible with Point to Point Tunneling Protocol (PPTP) and Layer 2 Tunneling Protocol (L2TP)
- Is fully interoperable with any IPSec client or gateway and ANX certified IPSec stacks

The following topics provide information about installing the SVG2500 hardware:

- Before You Begin
- Precautions
- Signing Up for Service
- Computer System Requirements
- Installing the Battery
- Connecting the SVG2500 to the Cable System
- Cabling the LAN
- Installing USB Drivers
- Connecting a PC to the SVG2500 USB Port
- Obtaining an IP Address for an Ethernet Connection
- Configuring TCP/IP
- Installing the Telephone for VoIP
- Wall Mounting Your SVG2500

For information about WLAN setup, see Setting Up Your Wireless LAN.

Before You Begin

Before you begin the installation, check that the following items were included with your Motorola SVG2500 Gateway:

Item	Description
Power cord —	Connects the SVG2500 to a power adapter that connects to an AC electrical outlet
Ethernet cable	Connects to the Ethernet port
USB cable	Connects to the USB port
Battery **Comparison of the Comparison of the C	Provides standby power for the SVG2500 NOTE: A backup battery is not available for some models of the SVG2500.
SVG2500 Installation CD-ROM	Contains SVG2500 Installation Assistant, this user guide, and USB drivers
SVG2500 Quick Installation Guide	Contains basic information for getting started with the SVG2500

You must have the latest service packs and patches installed on your computer for your operating system. You will need 75-ohm coaxial cable with F-type connectors to connect the SVG2500 to the nearest cable outlet. If a TV is connected to the cable outlet, you may need a 5 to 900 MHz RF splitter and two additional coaxial cables to use both the TV and the SVG2500.

Determine the connection types you will make to the SVG2500. Check that you have the required cables, adapters, and adapter software. You may need:

Wireless LAN Wireless adapter and driver software for each computer having a wireless

connection.

Wired Ethernet Ethernet cables and network interface cards (NICs) with accompanying

installation software

LAN To connect more than four computers to the SVG2500, one or more Ethernet

hubs or switches

USB A USB cable and the SVG2500 Installation CD-ROM containing the software

for USB installation

Coaxial cable, RF splitters, hubs, and switches are available at consumer electronic stores.

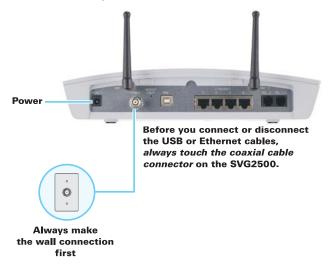
Precautions

Postpone SVG2500 installation until there is no risk of thunderstorm or lightning activity in the area.

To avoid potential shock, always unplug the power cord from the wall outlet or other power source before disconnecting it from the SVG2500 rear panel.

To prevent overheating the SVG2500, do not block the ventilation holes on the sides of the unit. Do not open the unit. Refer all service to your Internet Service provider.

Wipe the unit with a clean, dry cloth. Never use cleaning fluid or similar chemicals. Do not spray cleaners directly on the unit or use forced air to remove dust.



Signing Up for Service

You must sign up with an Internet Service provider to access the Internet and other online services. To activate your service, call your local Internet Service provider.

You need to provide the MAC address marked **HFC MAC ID** printed on the Bottom Label on the SVG2500. You can record it in the SVG2500 *Quick Installation Guide*.

You should ask your Internet Service provider the following questions:

- Do you have any special system requirements?
- When can I begin to use my SVG2500?
- Are there any files I need to download after connecting the SVG2500?
- Do I need a user name or password to access the Internet or use e-mail?

Computer System Requirements

You can connect Microsoft® Windows®, Macintosh®, UNIX®, or Linux® computers to the SVG2500 LAN using one of the following:

- **Ethernet** 10Base-T or 10/100Base-T Ethernet adapter with proper driver software installed.
- **Wireless** Any IEEE 802.11g or IEEE 802.11b device. This includes any Wi-Fi certified wireless device, such as a cellular telephone equipped with this feature.

In addition, your computer must meet the following requirements:

- PC with Pentium[®] class or better processor
- Windows 2000, Windows XP, Windows Vista, Macintosh, Linux, or UNIX operating system with operating system CD-ROM available
 - Minimum 256 MB RAM recommended
 - 10 MB available hard disk space

You can use any web browser, such as Microsoft Internet Explorer[®], Netscape Navigator[®], or Mozilla[®] Firefox[®], with the SVG2500.

The following operating systems are not supported by the SVG2500. Microsoft support for these products has ended:

- Windows® 95
- Windows[®] 98
- Windows[®] 98 SE
- Windows[®] Me
- Windows NT®

Note: UNIX, Linux, or Macintosh computers only use the Ethernet connection.

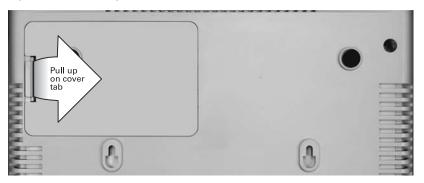
You can use the USB connection with any PC running Windows 2000, Windows XP, or Windows Vista that has a USB interface. The USB connection requires special USB driver software that is supplied on the SVG2500 Installation CD-ROM. You can upgrade your USB drivers from the Motorola Downloads page: http://broadband.motorola.com/consumers/support/default.asp

Installing the Battery

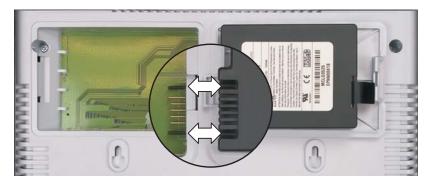
Before you begin the installation, you must first install the battery in your SVG2500. Please read Safety Requirements for the SVG2500 Lithium-lon Battery before proceeding.

NOTE: A backup battery is not available for some models of the SVG2500. Your Internet Service Provider determines if your SVG2500 is supplied with a battery.

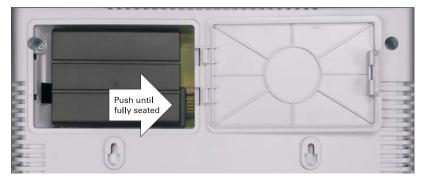
- 1. Place the SVG2500 on a soft surface to access the bottom of the unit.
- 2. Pull up on the battery cover tab.



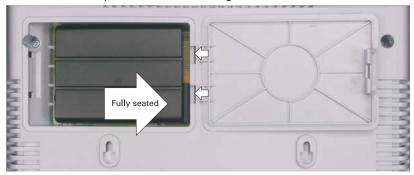
3. Align the key pins in the SVG2500 with the key slots on the battery for proper contact.



4. The battery connectors should mate with the connectors on the SVG2500. Make sure the pull-tab is accessible and does not prevent the battery cover from closing properly.



5. Reinstall the battery cover with the alignment tabs seated downward.



It may take up to 12 hours for the battery to reach full charge when:

- It is installed for the first time.
- It is replaced.
- It is fully discharged.

Battery back-up times may vary based on many factors, including the battery age, charging state, storing conditions, and operating temperature, as well as by factors such as data activity and length of active telephone calls.

Connecting the SVG2500 to the Cable System

Before starting, be sure the computer is turned on and the SVG2500 is unplugged.

- 1. Connect one end of the coaxial cable to the cable outlet or splitter.
- 2. Connect the other end of the coaxial cable to the cable connector on the SVG2500. Hand-tighten the connectors to avoid damaging them.
- 3. Plug the power cord into the power connector on the SVG2500.
- 4. Plug the power cord into the electrical outlet. This turns the SVG2500 on. You do not need to unplug it when not in use. The first time you plug in the SVG2500, allow it 5 to 30 minutes to find and lock on the appropriate communications channels.



5. Check that the lights on the front panel cycle through this sequence:

en AC power is connected to the SVG2500.
en AC power is connected to the SVG2500

Indicates that the power is connected properly.

ONLINE Flashes during SVG2500 registration and configuration.

Changes to solid green when the SVG2500 is registered.

DS Flashes while scanning for the downstream receive channel.

Changes to solid green when the receive channel is locked.

US Flashes while scanning for the upstream send channel.

Changes to solid green when the send channel is locked.

Cabling the LAN

After connecting to the cable system, you can connect your wired Ethernet LAN. Some sample connections are shown in Wired Ethernet LAN. On each networked computer, you must install proper drivers for the Ethernet adapter. Detailed information about network cabling is beyond the scope of this document.

Installing USB Drivers

This section describes installing the USB driver on a PC connected to the USB port on the SVG2500. Before connecting the PC to the SVG2500 USB port, perform one of the following procedures applicable to the Windows version you are running:

- Installing the Windows 2000 USB Driver
- Installing the Windows XP USB Driver
- Installing the Windows Vista USB Driver

The SVG2500 USB driver does not support Macintosh or UNIX computers. For those systems, you can connect through Ethernet only.

Caution!



Be sure the SVG2500 Installation CD-ROM is inserted in the CD-ROM drive before you plug in the USB cable.

If you have a problem installing the USB driver, remove it by performing one of the following procedures applicable to the Windows version you are running:

- Removing the USB Driver in Windows 2000
- Removing the USB Driver in the Windows XP
- Removing the USB Driver in Windows Vista

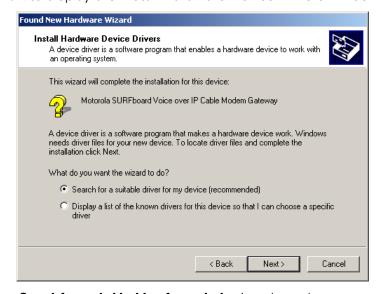
Installing the Windows 2000 USB Driver

- 1. Insert the SVG2500 Installation CD-ROM in the CD-ROM drive. This CD contains the USB drivers and must be inserted and read by the PC before you connect the SVG2500 to the PC.
- Connect the USB cable as shown in Connecting the SVG2500 to the Cable System.

A few seconds after you complete the USB connection, the Found New Hardware window is displayed.



3. Click **Next** to display the Install Hardware Device Drivers window.



Be sure **Search for a suitable driver for my device** is selected.

4. Click **Next** to display the Locate Driver Files window.



- 5. Select CD-ROM drives only.
- 6. Click **Next** to display the Driver Files Search Results window.



If a window is displayed stating that the software being installed has not passed Windows Logo testing, click **Continue Anyway**.

7. Click **Yes** to continue the installation. The Found New Hardware Wizard window is displayed.



8. Click **Finish** to complete the installation.

When you finish installing the USB driver, you can continue with Configuring TCP/IP. If you have any difficulties installing the USB driver, perform Removing the USB Driver in Windows 2000 and repeat the setup procedure.

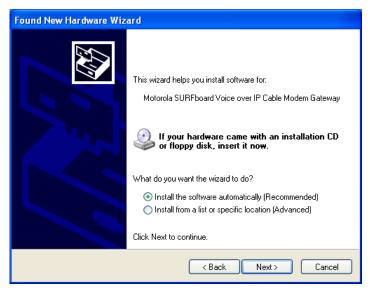
Installing the Windows XP USB Driver

- 1. Insert the SVG2500 Installation CD-ROM in the CD-ROM drive. This CD contains the USB drivers and must be inserted and read by the PC before you connect the SVG2500 to the PC.
- 2. Connect the USB cable as shown in Connecting a PC to the SVG2500 USB Port.

A few seconds after you complete the USB connection, the Found New Hardware Wizard window is displayed.



3. Be sure that **No, not this time** is selected and click **Next** to display the following window:



4. Be sure **Install the software automatically** is selected and click **Next**. Windows automatically searches for the correct USB drivers and installs them.

If a window is displayed stating that the software being installed has not passed Windows Logo testing, click **Continue Anyway**.

If the installation is successful, the Found New Hardware Wizard window is displayed.



5. Click **Finish** to complete the installation.

When you finish installing the USB driver, you can continue with Configuring TCP/IP.

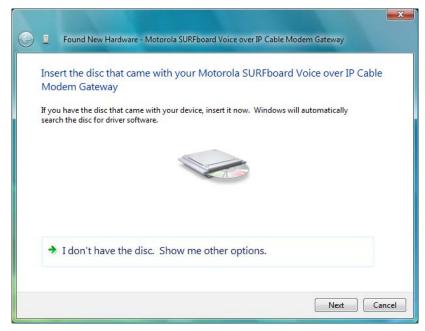
Installing the Windows Vista USB Driver

- 1. Insert the SVG2500 Installation CD-ROM in the CD-ROM drive. This CD contains the USB drivers and must be inserted and read by the PC before you connect the SVG2500 to the PC.
- 2. Connect the USB cable as shown in Connecting a PC to the SVG2500 USB Port.

A few seconds after you complete the USB connection, the Found New Hardware window is displayed.



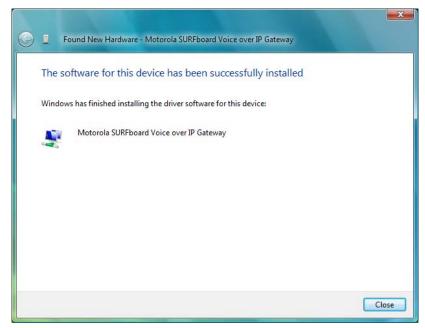
3. Click **Locate and install driver software**. The Found New Hardware window for the SVG2500 USB driver is displayed.



4. Click **Next** and Windows automatically searches the CD for driver software. The Windows Security window is displayed.



5. Click **Install this driver software anyway**. The Found New Hardware window is displayed again, verifying the installation.



6. Click **Close**. The SVG2500 USB interface is now installed and ready for operation. When you finish installing the USB driver, you can continue with Configuring TCP/IP.

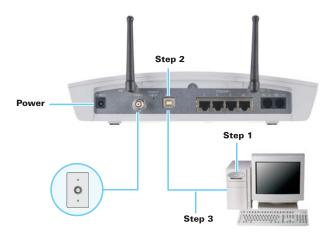
Connecting a PC to the SVG2500 USB Port

You can connect a single PC running Windows 2000, Windows XP, or Windows Vista to the SVG2500 USB port.

Caution!



Before plugging in the USB cable, be sure the SVG2500 Installation CD-ROM is inserted in the PC CD-ROM drive.



To connect a PC to the SVG2500 USB port:

- 1. Insert the SVG2500 Installation CD-ROM in the CD-ROM drive to install the USB driver. See Installing USB Drivers for the applicable procedure for the Windows version you are running.
- 2. Connect the USB cable to the USB port on the back of the SVG2500.
- 3. Connect the other end of the USB cable to the USB port on the computer.

Obtaining an IP Address for an Ethernet Connection

You can use either of the following two options to obtain the IP address for the network interface on your computer:

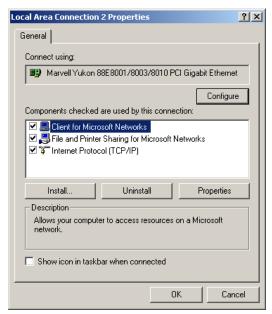
- Retrieve the statically defined IP address and DNS address
- Automatically retrieve the IP address using the Network DHCP server

The Motorola SVG2500 gateway provides a DHCP server on its LAN. It is recommended that you configure your LAN to obtain the IPs for the LAN and DNS server automatically.

Windows 2000

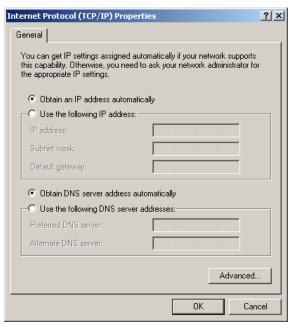
To retrieve the IP and DNS addresses, do the following on each Ethernet client computer running Windows 2000:

- 1. From the Windows Desktop, select **Control Panel** to display the Control Panel window.
- 2. Select **Network Connections** to display the Network Connections window.
- 3. Right-click the Ethernet connection icon and select **Properties** to display the Local Area Connection Properties window.



4. Under the **General** tab, select (or highlight) **Internet Protocol (TCP/IP)** and then click **Properties**.

The Internet Protocol (TCP/IP) Properties window is displayed.



- 5. Select the **Obtain an IP address automatically** button.
- 6. Select the **Obtain DNS server address automatically** button.
- 7. Click **OK** twice to save the IP settings.
- 8. Exit the Control Panel.

To automatically retrieve the IP Address, do the following on each Ethernet client computer running Windows 2000:

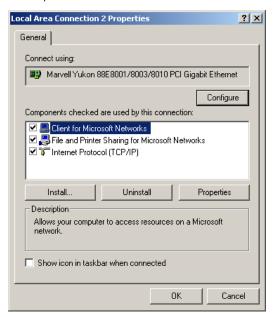
- 1. From the Windows Desktop, click **Start** to display the Windows Start menu.
- 2. Select **Run** to display the Run window.
- 3. Type **cmd** in the Open entry box, and then click **OK** to display a command prompt window.
- 4. Type **ipconfig/renew** and press **Enter** to obtain your computer's IP address from the DHCP server on the Motorola SVG2500.
- 5. Type **exit** and press **Enter** to return to Windows.

Windows XP

To retrieve the IP and DNS addresses, do the following on each Ethernet client computer running Windows XP:

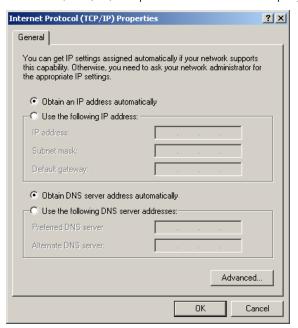
- 1. From the Windows Desktop, select **Control Panel** to display the Control Panel window.
- 2. Select **Network Connections** to display the Network Connections window.

3. Right-click the Ethernet connection icon and select **Properties** to display the Local Area Connection Properties window.



4. Under the **General** tab, select (or highlight) **Internet Protocol (TCP/IP)** and then click **Properties**.

The Internet Protocol (TCP/IP) Properties window is displayed.



- 5. Select the **Obtain an IP address automatically** button.
- 6. Select the **Obtain DNS server address automatically** button.
- 7. Click **OK** twice to save the IP settings.
- 8. Exit the Control Panel.

To automatically retrieve the IP Address, do the following on each Ethernet client computer running Windows XP:

- 1. From the Windows Desktop, click **Start** to display the Windows Start menu.
- 2. Select **Run** to display the Run window.
- 3. Type **cmd** in the Open entry box, and then click **OK** to display a command prompt window.
- 4. Type **ipconfig/renew** and press **Enter** to obtain your computer's IP address from the DHCP server on the Motorola SVG2500.
- 5. Type exit and press Enter to return to Windows.

Windows Vista

To retrieve the IP and DNS addresses, do the following on each Ethernet client computer running Windows Vista:

1. From the Windows Desktop, select **Control Panel** to display the Control Panel Home window.



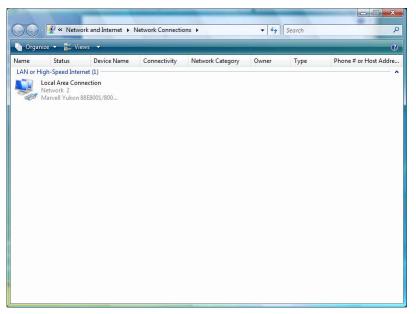
2. Click Network and Internet to display the Network and Internet window.



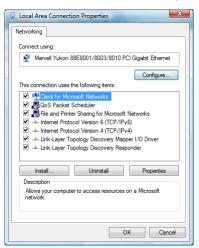
3. Click Network and Sharing Center to display the Network and Sharing Center window.



4. Click **Manage network connections** to display the LAN or High-speed Internet connections window.



5. Right-click the network connection icon and select **Properties** from the drop-down menu to display the Local Area Connection Properties window.



Note: If more than one network connection is displayed, Be sure to select your network interface connection.

Windows Vista may prompt you to allow access to the Network Properties Options. If you see the message *User Account Control - Windows needs your permission to continue*, select **Continue**.

6. Select **Internet Protocol Version 4 (TCP/IPv4)** and click **Properties** to display the Internet Protocol Version 4 (TCP/IPv4) Properties window.



- 7. Select the **Obtain an IP address automatically** button.
- 8. Select the **Obtain DNS server address automatically** button.
- 9. Click **OK** twice to close both network properties windows.
- 10. Click at the top right corner of each network window to close it.
- 11. Click to exit the Control Panel and save the IP settings.

To automatically retrieve the IP Address, do the following on each Ethernet client computer running Windows Vista:

- 1. From the Windows Desktop, click **Start** to display the Windows Start menu.
- 2. Select **Run** to display the Run window.
- 3. Type **cmd** in the Open entry box, and then click **OK** to display a command prompt window.
- 4. Type **ipconfig/renew** and press **Enter** to obtain your computer's IP address from the DHCP server on the Motorola SVG2500.
- 5. Type **exit** and press **Enter** to return to Windows.

Linux

To retrieve the IP Address, do the following on each client computer running Linux:

- 1. Type **su** at the system prompt to log in as super-user.
- 2. Type **ifconfig** to display the network devices and allocated IP addresses.
- 3. Type pump-i <dev>.
 - where $\langle dev \rangle$ is the network device name
- 4. Type **ifconfig** again to view the new allocated IP address.
- 5. Check to make sure no firewall is active on the device <dev>.

Macintosh or UNIX

Follow the instructions in the applicable user documentation.

Configuring TCP/IP

Make sure all client computers are configured for TCP/IP, which is a protocol for communication between computers. Perform one of the following for the operating system you are running:

- Configuring TCP/IP in Windows 2000
- Configuring TCP/IP in Windows XP
- Configuring TCP/IP in Windows Vista
- For Macintosh or UNIX systems, follow the instructions in the applicable Macintosh or UNIX user documentation.

After configuring TCP/IP on your computer, you must verify the IP address. Perform one of the following:

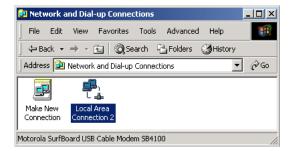
- Verifying the IP Address in Windows 2000 or Windows XP
- Verifying the IP Address in Windows Vista
- For Macintosh or UNIX systems, follow the instructions in the applicable Macintosh or UNIX user documentation.

Configuring TCP/IP in Windows 2000

1. Select **Control Panel** from either the Windows Start menu or Windows Desktop to display the Control Panel window.

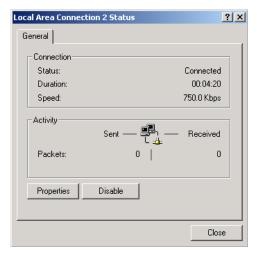


2. Double-click **Network and Dial-up Connections** to display the Network and Dial-up Connections window.

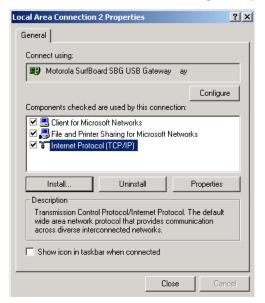


In the steps that follow, a connection number such as 1, 2, or 3 represents PCs with multiple network interfaces. PCs having only one network interface may be represented as "Local Area Connection."

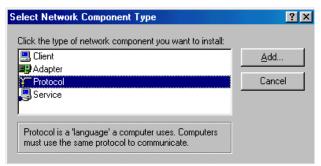
3. Double-click **Local Area Connection** *number* to display the Local Area Connection *number* Status window. The value of *number* varies from system to system.



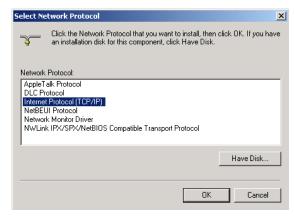
4. Click **Properties** to display the Local Area Connection *number* Properties window. Information similar to the following is displayed.



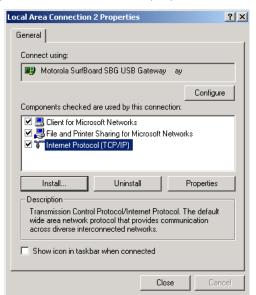
- 5. If Internet Protocol (TCP/IP) is in the list of components, TCP/IP is installed. You can skip to step 8.
- 6. If Internet Protocol (TCP/IP) is not in the list of components, click **Install**. The Select Network Component Type window is displayed.



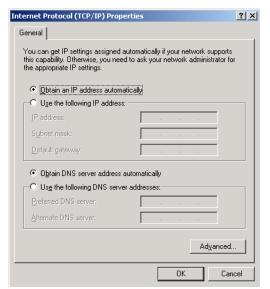
7. Click **Protocol** and then click **Add**. The Select Network Protocol window is displayed.



8. Click **Internet Protocol (TCP/IP)**, and then click **OK**. The Local Area Connection *number* Properties window is redisplayed.



9. Click **Internet Protocol (TCP/IP)**, and then click **Properties** to display the Internet Protocol (TCP/IP) Properties window.



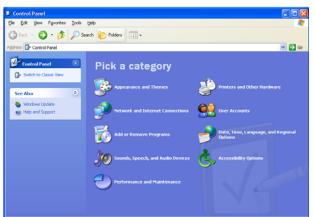
- Be sure Obtain an IP address automatically and Obtain DNS server address automatically are selected.
- 11. Click **OK** to save the TCP/IP settings and exit the TCP/IP Properties window.
- 12. Click **OK** to exit the Local Area Connection Properties window.
- 13. Click **OK** when prompted to restart the computer and click **OK** again.
- 14. When you complete the TCP/IP configuration, go to Verifying the IP Address in Windows 2000 or Windows XP.

Configuring TCP/IP in Windows XP

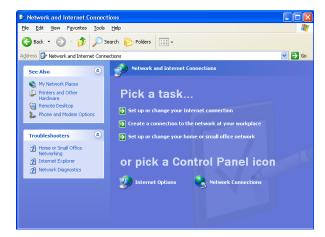
1. On the Windows desktop, click **Start** to display the Start window.



2. Click **Control Panel** to display the Control Panel window. The display varies, depending on the Windows XP view options. If the display is a Category view, as shown below, continue with step 3. Otherwise, skip to step 5.



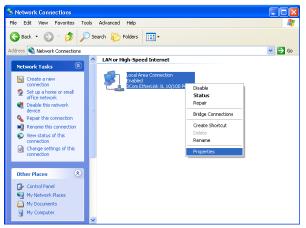
3. Click **Network and Internet Connections** to display the Network and Internet Connections window.



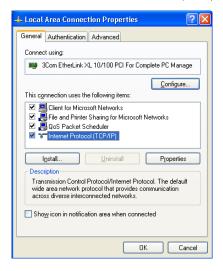
- 4. Click **Network Connections** to display the LAN or High-Speed connections. You can skip to step 7.
- 5. If a Classic view similar to the screenshot below is displayed, double-click **Network Connections** to display LAN or High-Speed Internet connections.



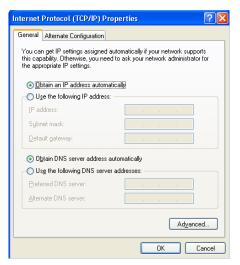
6. Right-click the network connection. If more than one connection is displayed, be sure to select the one for your network interface.



7. Select **Properties** from the drop-down menu to display the Local Area Connection Properties window. Be sure Internet Protocol (TCP/IP) is checked.



8. Select **Internet Protocol (TCP/IP)** and click **Properties** to display the Internet Protocol (TCP/IP) Properties window.

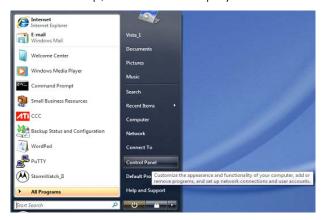


- Make sure Obtain an IP address automatically and Obtain DNS server address automatically are selected.
- 10. Click **OK** to save the TCP/IP settings and exit the TCP/IP Properties window.
- 11. Click **OK** to exit the Local Area Connection Properties window.

When you complete the TCP/IP configuration, go to Verifying the IP Address in Windows 2000 or Windows XP.

Configuring TCP/IP in Windows Vista

1. On the Windows desktop, click **Start** to display the Start window.



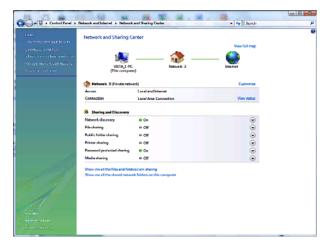
2. Click Control Panel to display the Control Panel Home window.



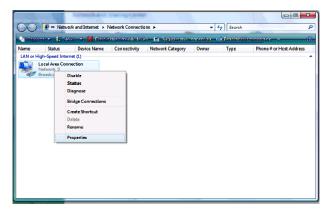
3. Double-click **Network and Internet** to display the Network and Internet window:



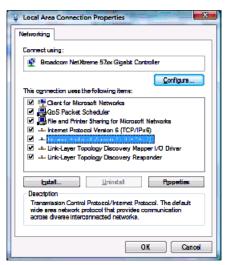
4. Double-click **Network and Sharing Center** to display the Network and Sharing Center window.



5. Click **Manage network connections** to display LAN or High-Speed Internet connections.



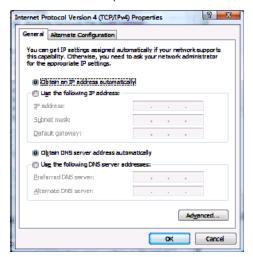
6. Right-click the network connection and select **Properties** to display the Local Area Connection Properties window.



7. If more than one connection is displayed, make sure to select the one for your network interface.

Vista may prompt you to allow access to the Network Properties Options. If you see the prompt, **User Account Control -- Windows needs your permission to continue**, click **Continue**.

8. Select **Internet Protocol Version4 (TCP/IPv4)** and click **Properties** to display the Internet Protocol Version 4 (TCP/IPv4) Properties window.



- Make sure Obtain an IP address automatically and Obtain DNS server address automatically are selected.
- 10. Click **OK** to save the TCP/IP settings and close the Internet Protocol Version 4 (TCP/IPv4) Properties window.
- 11. Click **OK** to close the Local Area Connection Properties window.
- 12. Click to close the Network Connections window.
- 13. Click twice to exit the Network and Sharing Center window and the Control Panel.

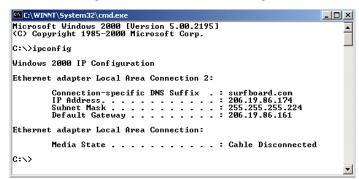
When you complete the TCP/IP configuration, go to Verifying the IP Address in Windows Vista.

Verifying the IP Address in Windows 2000 or Windows XP

Do the following to check the IP address:

- 1. On the Windows Desktop, click Start.
- 2. Select **Run**. The Run window is displayed.
- 3. Type **cmd** and click **OK** to display a command prompt window.

4. Type **ipconfig** and press **Enter** to display the IP configuration information. A display similar to the following indicates a normal configuration.



5. If, as in the following window, an Autoconfiguration IP Address is displayed, there is an incorrect connection between the PC and the SVG2500, or there are broadband network problems.

```
Microsoft Windows 2000 [Version 5.00.2195]
(C) Copyright 1985-2000 Microsoft Corp.

C:\intro ipconfig
Windows 2000 IP Configuration
Ethernet adapter Local Area Connection 2:

Connection-specific DNS Suffix :
Autoconfiguration IP Address . . : 169.254.45.20
Subnet Mask . . . . . . : 255.255.0.0
Default Gateway . . . . . : :
```

6. After verifying the broadband connections, renew the IP address.

Do the following to renew the IP address:

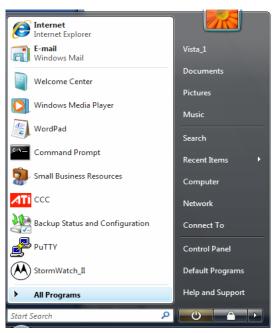
1. At the command prompt, type **ipconfig/renew** and press **Enter**. If a valid IP address is displayed as shown, Internet access should be available.

- 2. Type **exit** and press **Enter** to return to Windows.
- 3. If the computer cannot access the Internet after performing this procedure, call your Internet Service provider for help.

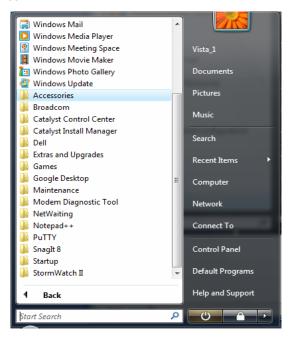
Verifying the IP Address in Windows Vista

Do the following to verify the IP address:

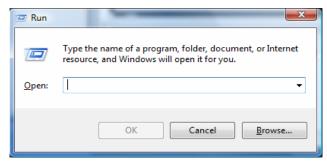
- 1. On the Windows Vista desktop, click **Start** to display the Start Menu.
- 2. Click All Programs.



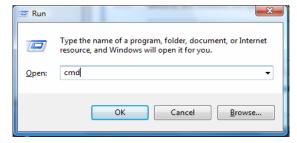
3. Click Accessories.



4. Click **Run** to display the Run window.



5. Type **cmd** and click **OK** to open a command prompt window.



6. Type ipconfig and press Enter to display the IP Configuration.

A display similar to the following indicates a normal configuration.

```
_ _ _ X
C:\Windows\system32\cmd.exe
 ::\Users\Vista_1>ipconfig
Windows IP Configuration
Ethernet adapter Local Area Connection:
                                                      fe80::5db3:468b:1f5b:7c98x9
192.168.1.4
255.255.25
192.168.1.1
    Subnet Mask . .
Default Gateway
  unnel adapter Local Area Connection* 6:
      nnection-specific DNS Suffix
                                                   :
: 2001:0:4136:e37a:108a:b5a:3f57:fefb
: fe80::108a:b5a:3f57:fefbx8
: ::
    IPv6 Address. . . . . . . . Link-local IPv6 Address Default Gateway . . . . .
 unnel adapter Local Area Connection* 7:
   Connection-specific DNS Suffix
Link-local IPv6 Address . . . .
Default Gateway . . . . . . . . .
                                                      fe80::5efe:192.168.1.4×10
 ::\Users\Vista_1>
```

7. If an Autoconfiguration IP Address is displayed, there is an incorrect connection between the PC and the SVG2500, or there are broadband network problems.

Do the following to renew the IP address:

1. At the command prompt, type **ipconfig/renew** and press **Enter**. If a valid IP address is displayed as shown, Internet access should be available.

2. Type **exit** and press **Enter** to return to Windows.

If the computer cannot access the Internet after performing this procedure, call your Internet Service provider for help.

Installing the Telephone for VolP

Your SVG2500 allows you to use your cable Internet connection for VoIP telephone service. You must contact a VoIP service provider for this feature to work with the SVG2500. You can connect up to two standard telephone lines using your SVG2500.

Caution!



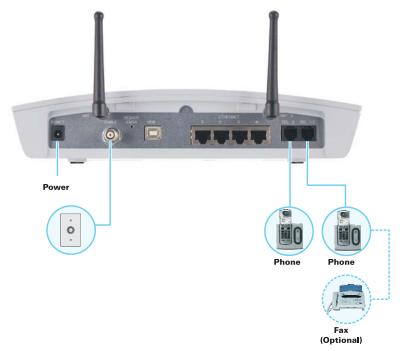
To reduce the risk of fire, use only No. 26 or larger UL Listed or CSA Certified Telecommunication Line Cord or national equivalent to connect a telephone line to your SVG2500.

Contact your service provider before connecting your Motorola SVG2500 to your existing telephone wiring. Do not connect the telephone wire to a traditional telephone (PSTN) service.

Be sure the phone connectors are neither connected together nor connected to wall jacks on the same network.

Use only a standard telephone. In many businesses, digital phones that connect to a private branch exchange (PBX) do not operate with the SVG2500.

Connect your telephone by plugging a phone wire into the TEL 1/2 connector, as shown in the illustration below. You can also connect a second telephone line to the TEL 2 connector. A two-line telephone may be connected to TEL 1/2.



Wall Mounting Your SVG2500

If you mount your SVG2500 on the wall, you must:

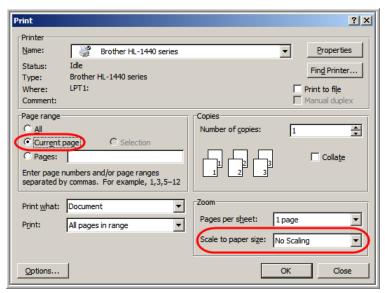
- Locate the unit as specified by the local or national codes governing residential or business cable TV and communications services.
- Follow all local standards for installing a network interface unit/network interface device (NIU/NID).

If possible, mount the unit to concrete, masonry, a wooden stud, or some other very solid wall material. Use anchors if necessary (for example, if you must mount the unit on drywall).

Do the following to mount your SVG2500 on the wall:

- 1. See Wall Mounting Template to print a copy of the template.
- 2. Click the Print icon or choose **Print** from the File menu to display the Print dialog box.

The following image is from Adobe® Acrobat® Reader® version 7.0 running on Windows 2000; there may be slight differences in your version.



To print the template only, select **Current page** as the Print Range. Be sure you print the template at 100% scale. Be sure **No Scaling** is selected for Scale to paper size.

- 3. Click **OK** to print the template.
- 4. Measure the printed template with a ruler to ensure that it is the correct size.
- 5. Use a center punch to mark the center of the holes.
- 6. On the wall, locate the marks for the mounting holes.
- 7. Drill the holes to a depth of at least 1 1/2 inches (3.8 cm).

Caution!

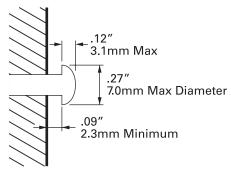


Before drilling holes, check the structure for potential damage to water, gas, or electric lines.

If necessary, seat an anchor in each hole.

Use M3.5 x 38 mm (#6 x 1¹/₂ inch) screws with a flat underside and maximum screw head diameter of 7.0 mm to mount the SVG2500.

8. Using a screwdriver, turn each screw until part of it protrudes from the wall, as shown in the following illustration.



There must be .09 inches (2.3 mm) between the wall and the underside of the screw head.

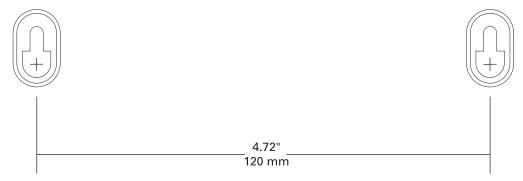
- 9. Place the SVG2500 so the keyholes on the back of the unit are aligned above the mounting screws. Be sure you do not damage the antennas.
- 10. Slide the SVG2500 down until it stops against the top of the keyhole opening.

Wall Mounting Template

You can print this page to use as a wall mounting template.

Be sure you print it at 100% scale. In Acrobat Reader, be sure that **Fit To Page** is not selected in the Print dialog box.

Measure the printed template with a ruler to ensure that it is the correct size.



3 BASIC CONFIGURATION

The following topics provide information about basic SVG2500 configuration:

- Starting the SVG2500 Configuration Manager (CMGR)
- SVG2500 Menu Options Bar
- Changing the SVG2500 Default Password
- Getting Help
- Gaming Configuration Guidelines
- Exiting the SVG2500 Configuration Manager

For more advanced configuration information, see Configuring TCP/IP, Setting Up Your Wireless LAN, or Installing USB Drivers.

For normal operation, you do not need to change most default settings. The following caution statements summarize the issues you must be aware of:

Caution!



To prevent unauthorized configuration, change the default password immediately when you first configure the SVG2500. See Changing the SVG2500 Default Password.

Firewalls are not foolproof. Choose the most secure firewall policy you can. See Section 7, SVG2500 Firewall Pages.

If you are using a wired LAN only and have no wireless clients, be sure you disable the wireless interface. See Wireless 802.11b/g Basic Page to disable.

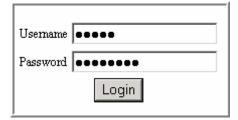
Starting the SVG2500 Configuration Manager (CMGR)

The SVG2500 Configuration Manager (CMGR) allows you to change and view the settings on your SVG2500.

1. Open the web browser on a computer connected to the SVG2500 over an Ethernet or USB connection.

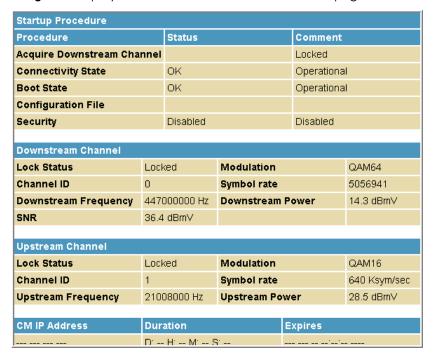
Note: Do not attempt to configure the SVG2500 over a wireless connection.

- 2. In the Address or Location field of your browser, type http://192.168.0.1 and press Enter to display the Login window.
- 3. Type **admin** in the Username field (this field is case-sensitive).
- 4. Type **motorola** in the Password field (this field is case-sensitive).



3 BASIC CONFIGURATION

5. Click Login to display the SVG2500 Status Connection page.



The **Status Connection** page provides the following status information on the network connection of the SVG2500:

- RF Downstream Channel, which uses lower cable frequencies to transmit data
- RF Upstream Channel, which uses higher cable frequencies to receive data

Click the **Refresh** button in your web browser any time you want to refresh the information on this page.

If you have any problems starting the SVG2500 Configuration Manager (CMGR), see Troubleshooting for information.

SVG2500 Menu Options Bar

The SVG2500 Menu Options bar is displayed along the top of the SVG2500 Configuration Manager window. When a menu option is selected, a top-level page for that option is displayed.

	Status	Basic	Advanced	Firewall	Parental Control	Wireless	VPN	MTA	Battery	Logout
Mei	nu Optior	n Pages	Fu	ınction						
Sta	tus		ac Yo pr	ddress, ca ou can als ovide dia	oformation abou able modem IP so monitor your gnostic tools ar password.	address, s cable syst	erial nu tem co	ımber, nnectio	and relate n. Additio	d informat nal pages
Bas	sic		N	etwork C	configures SVG onfiguration, W tion allows you	AN Conne	ction T	ype, DI	HCP, and	DDNS. The
Adv	vanced		Co	onfigures	and monitors h	ow the S\	/G2500) routes	s IP traffic	
Fire	ewall		Co	onfigures	and monitors t	he SVG25	00 firev	vall		
Par	ental Cor	itrol	Co	onfigures	and monitors t	he SVG25	00 pare	ental co	ntrol feat	ure
Wir	eless		Co	onfigures	and monitors S	SVG2500 v	vireless	s netwo	orking feat	ures
VPI	N		Co	onfigures	and monitors S	SVG2500 c	peratio	n with	a VPN	
MT	A			isplays te VG2500	elephone provisi	oning info	rmatior	and th	ne event la	og for your
Bat	tery		M	lonitors t	he backup batte	ry in your	SVG25	00		
Log	jout		Ex	xits the S	VG2500 Config	uration Ma	anager			

Caution!

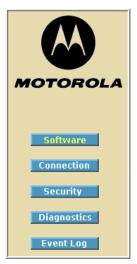


To prevent unauthorized configuration, immediately change the default password when you first configure your Motorola SVG2500.

NOTE: A backup battery is not available for some models of the SVG2500.

SVG2500 Submenu Options

Additional features for each menu option are displayed by clicking a Submenu Option in the left panel of each page. The Status options are shown below. When selected, the submenu option will be highlighted in yellow.



Changing the SVG2500 Default Password

Do the following to change the default password:

1. On the SVG2500 Status page, click the **Security** submenu option from the Status Options list. The Status Security page is displayed.



- 2. In the **Password Change Username** field, type your new **User Name**.
- 3. In the **New Password** field, type your new password (this field is case sensitive).
- 4. In the **Re-Enter New Password** field, type your new password again (this field is case sensitive).
- 5. In the **Current Username Password** field, type your old password.
- 6. Click **Apply** to save your changes.

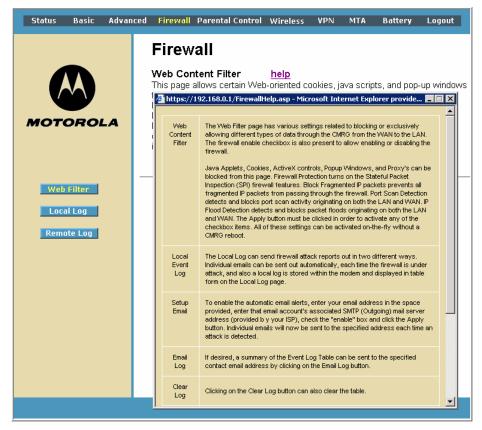
Restore Factory Defaults

To reset the user name and password back to the original factory settings:

- 1. Select Yes, and then click Apply.
- 2. You must login with the default user name, **admin**, and password, **motorola**, after applying this change. All entries are case-sensitive.

Getting Help

To retrieve help information for any menu option, click **help** on that page. As an example, the Firewall help page is shown below:



You can use the Windows scroll bar to view additional items on the help screens.

Gaming Configuration Guidelines

The following provides information about configuring the SVG2500 firewall and DMZ for gaming.

Configuring the Firewall for Gaming

By default, the SVG2500 firewall is disabled. If, as recommended, you enable the firewall, refer to the game's documentation to ensure that the necessary ports are open for use by that game.

The pre-defined SVG2500 firewall policies affect Xbox LIVE® as follows:

On the Firewall Web Content Filter Page, you may need to disable Firewall Protection and IP Flood Detection.

Configuring Port Triggers

Because the SVG2500 has pre-defined port triggers for games using any of the following applications, no user action is required to enable them:

- DirectX 7 and DirectX 8
- MSN Games by Zone.com
- Battle.net

You may need to create custom port triggers to enable other games to operate properly. To create custom port triggers, see the Advanced Port Triggers Page.

Configuring a Gaming DMZ Host

Caution!



The gaming DMZ host is not protected by the firewall. It is open to communication or hacking from any computer on the Internet. Consider carefully before configuring a device to be in the DMZ.

Some games and game devices require one of:

- The use of random ports
- The forwarding of unsolicited traffic

For example, to connect a PlayStation®2 for PS2® online gaming, designate it as the gaming DMZ host because the ports required vary from game to game. For these games, Motorola recommends configuring the gaming computer or device as a gaming DMZ device.

To configure a gaming DMZ device, on the Basic DHCP Page:

- 1. Reserve a private IP address for the computer or game device MAC address.
- 2. Designate the device as a DMZ device.

You can reserve IP addresses for multiple devices, but only one can be designated as the gaming DMZ at once.

Exiting the SVG2500 Configuration Manager

To logoff and close the SVG2500 Configuration Manager:

• Click **Logout** on the SVG2500 Menu Options bar



The SVG2500 Status pages provide information about the SVG2500 hardware and software, MAC address, cable modem IP address, serial number, and related information. You can also monitor your cable system connection. Additional pages provide diagnostic tools and allow you to change your SVG2500 user name and password.

You can click any Status submenu option to view or change the status information for that option.



Status Software Page

This page displays information about the hardware version, software version, MAC address, cable modem IP address, serial number, system "up" time, and network registration status.

Information	
Standard Specification Compliant	DOCSIS 2.0
Hardware Version	0001
Software Version	SVG2500N-2.1.1.0-LAB-00-SH-NP
Cable Modem MAC Address	00:1a:66:07:aa:fe
Cable Modem Serial Number	169258714233448101012001
CM certificate	Installed
Status	
System Up Time	5 days 12h:54m:14s
Network Access	Allowed
Cable Modem IP Address	,,

Status Connection Page

This page provides the HFC and IP network connectivity status of the SVG2500 cable modem.

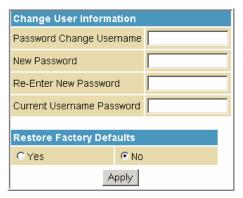
You can click the **Refresh** button in your web browser to refresh the information on this page at any time.

Startup Procedure						
Procedure	Status		Comment	Comment		
Acquire Downstream Cha			Locked	Locked		
Connectivity State		OK		Operationa	Operational	
Boot State		OK		Operationa	Operational	
Configuration File						
Security		Disabled		Disabled		
Downstream Channel						
Lock Status	Lock	ked Modulation			QAM64	
Channel ID 0		Symbol rate			5056941	
Downstream Frequency	eam Frequency 447		000000 Hz Downstream P		13.1 dBmV	
SNR	37.7		dBmV			
Upstream Channel						
Lock Status Lock		ked Modulation			QAM16	
Channel ID 1			Symbol rate		640 Ksym/sec	
Upstream Frequency 2100		08000 Hz Upstream Power		wer	31.0 dBmV	
CM IP Address	Duration			Expires		
,, D:		H: M: S:		;;		

Field	Description
Startup Procedure	Startup status information about the cable modem.
Downstream Channel	Status information about the RF downstream channels, including downstream channel frequency and downstream signal power and modulation.
Upstream Channel	Status information about the RF upstream channels, including upstream channel ID and upstream signal power and modulation.

Status Security Page

This page allows you to define administrator access privileges by changing your SVG2500 user name and password. It also allows you to reset your user name and password to the default setting.



Changing the SVG2500 Default Password

- 1. In the Password Change Username field, type your new User Name.
- 2. In the New Password field, type your new password (this field is case sensitive).
- 3. In the **Re-Enter New Password** field, type your new password again (this field is case sensitive).
- 4. In the **Current Username Password** field, type your old password.
- 5. Select **Yes** if you want to reset the user name and password to the original factory settings.
- 6. Click **Apply** to update the user name password.

Note: You must login with the default user name, **admin**, and password, **motorola**, after applying the restore factory settings change.

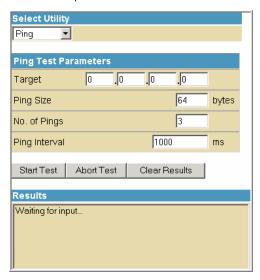
Status Diagnostics Page

This page provides the following diagnostic tools for troubleshooting your IP connectivity problems:

- Ping (LAN)
- Traceroute (WAN)

Ping Utility

Ping (Packet InterNet Groper) allows you to check connectivity between the SVG2500 and other devices on the SVG2500 LAN. This utility sends a small packet of data and then waits for a reply. When you Ping a computer IP address and receive a reply, it confirms that the computer is connected to the SVG2500.



Testing Network Connectivity with the SVG2500

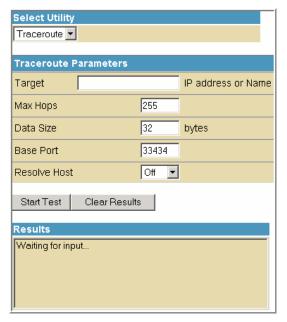
Perform the following steps to check connectivity between the SVG2500 and other devices on the SVG2500 LAN:

- 1. Select Ping from the Select Utility drop-down list.
- 2. Enter the IP address of the computer you want to Ping in the Target field.
- 3. Enter the data packet size in bytes in the Ping Size field.
- 4. Enter the number of ping attempts in the No. of Pings field.
- 5. Enter the time between Ping send operations in milliseconds in the Ping Interval field
- 6. Click **Start Test** to begin the Ping operation. The Ping results will display in the Results pane.
- 7. You can click **Abort Test** at any time during the test to stop the Ping operation.
- 8. Repeat steps 2 through 6 for each device you want to ping.

When done, click Clear Results to delete the Ping results in the Results pane.

Traceroute Utility

Traceroute allows you to map the network path from the SVG2500 Configuration Manager to a public host. Selecting **Traceroute** from the Select Utility drop-down list will present alternate controls for the Traceroute utility.



- 1. Enter the IP address or Host Name of the computer you want to target for the Traceroute operation in the Target field.
- 2. Enter the maximum number of hops that the Traceroute operation performs before stopping in the Max Hops field.
- 3. Enter the data packet size in bytes in the Data Size field.
- 4. Set the base UDP port number used by Traceroute in the Base Port field. The default is **33434**. If a UDP port is not available, this field can be used to specify an unused port range.
- 5. In the Resolve Host field, select **On** to list the names of hosts found during the Traceroute operation, or select **Off** to list only the hosts IP addresses.
- 6. After entering the Traceroute parameters, click **Start Test** to begin the Traceroute operation. The Traceroute results will display in the Results pane.

When done, click **Clear Results** to delete the Traceroute results in the Results pane.

Status Event Log Page

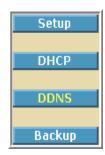
This page lists the critical system events in chronological order. A sample Event log is shown below:

Time	Priority	Description
Wed Aug 08 20:58:34 2007	Warning (5)	DHCP RENEW WARNING - Field invalid in response
Wed Aug 08 20:23:02 2007	Critical (3)	Started Unicast Maintenance Ranging - No Response received
Wed Aug 08 19:58:34 2007	Warning (5)	DHCP RENEW WARNING - Field invalid in response
Wed Aug 08 19:44:51 2007	Critical (3)	Started Unicast Maintenance Ranging - No Response received
Wed Aug 08 19:17:19 2007	Warning (5)	DHCP RENEW WARNING - Field invalid in response
Wed Aug 08 18:10:38 2007	Critical (3)	Started Unicast Maintenance Ranging - No Response received
Wed Aug 08 17:47:19 2007	Warning (5)	DHCP RENEW WARNING - Field invalid in response
Wed Aug 08 16:53:16 2007	Critical (3)	Started Unicast Maintenance Ranging - No Response received
Wed Aug 08 16:47:19 2007	Warning (5)	DHCP RENEW WARNING - Field invalid in response
Tue Aug 07 10:31:40 2007	Critical (3)	Started Unicast Maintenance Ranging - No Response received
Tue Aug 07 10:24:49 2007	Warning (5)	DHCP RENEW WARNING - Field invalid in response
Tue Aug 07 10:12:01 2007	Critical (3)	Started Unicast Maintenance Ranging - No Response received
Tue Aug 07 09:54:49 2007	Warning (5)	DHCP RENEW WARNING - Field invalid in response
Mon Aug 06 15:04:39 2007	Critical (3)	Started Unicast Maintenance Ranging - No Response received
Mon Aug 06 14:54:48 2007	Warning (5)	DHCP RENEW WARNING - Field invalid in response
Mon Aug 06 14:51:38 2007	Critical (3)	Started Unicast Maintenance Ranging - No Response received
Mon Aug 06 14:24:48 2007	Warning (5)	DHCP RENEW WARNING - Field invalid in response
Mon Aug 06 13:32:23 2007	Critical (3)	Started Unicast Maintenance Ranging - No Response received
Mon Aug 06 13:24:48 2007	Warning (5)	DHCP RENEW WARNING - Field invalid in response
Fri Aug 03 08:38:19 2007	Notice (6)	Ethernet link up - ready to pass packets
Fri Aug 03 08:38:17 2007	Notice (6)	Ethernet link dormant - not currently active
Fri Aug 03 08:37:50 2007	Notice (6)	Ethernet link up - ready to pass packets
Fri Aug 03 08:37:48 2007	Notice (6)	Ethernet link dormant - not currently active
Time Not Established	Critical (3)	DHCP WARNING - Non-critical field invalid in response.
Time Not Established	Notice (6)	Ethernet link up - ready to pass packets

Field	Description
Time	Indicates the date and time the error occurred
Priority	Indicates the level of importance of the error
Description	A brief definition of the error

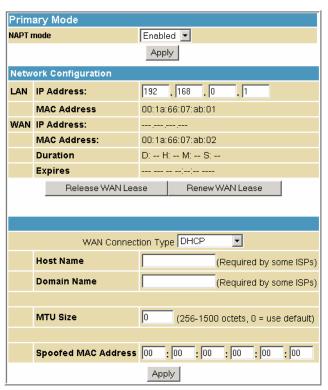
The SVG2500 Basic Pages allow you to view and configure SVG2500 IP-related configuration data, including Network Configuration, WAN Connection Type, DHCP, and DDNS. The Backup option allows you to save a copy of your SVG2500 configuration on your PC.

You can click any Basic submenu option to view or change the configuration information for that option.



Basic Setup Page

This page allows you to configure the basic features of your SVG2500 gateway related to your ISP connection.



Field

NAPT mode

Description

NAPT is a special case of NAT, where many IP numbers are hidden behind a number of addresses. In contrast to the original NAT, however, this does not mean there can be only that number of connections at a time.

In NAPT mode, an almost arbitrary number of connections is multiplexed using TCP port information. The number of simultaneous connections is limited by the number of addresses multiplied by the number of available TCP ports.

Field Description LAN **IP Address** Enter the IP address of the SVG2500 on your private LAN. **MAC Address** Media Access Control address — a set of 12 hexadecimal digits assigned during manufacturing that uniquely identifies the hardware address of the SVG2500 Access Point. WAN **IP Address** The public WAN IP address of your SVG2500 device, which is either dynamically or statically assigned by your ISP. **MAC Address** Media Access Control address — a set of 12 hexadecimal digits assigned during manufacturing that uniquely identifies the hardware address of the SVG2500 Access Point. **Duration** Describes how long before your Internet connection expires. The WAN lease will automatically renew itself when it expires. **Expires** Displays the exact time and date the WAN lease expires. **Release WAN Lease** Click to release WAN lease. **Renew WAN Lease** Click to renew WAN lease. **WAN Connection Type DHCP** or **Static IP** If your ISP uses DHCP, select **DHCP** and enter a Host Name and Domain name, if required. If your ISP uses static IP addressing, select **Static IP** and enter the information provided by your ISP for Static IP Address, Static IP Mask, Default Gateway, Primary DNS, and Secondary DNS. **Host Name** If the WAN Connection Type is DHCP, enter a Host Name if required by your ISP. **Domain Name** If the WAN Connection Type is DHCP, enter a Domain Name if required by your ISP. **MTU Size** Maximum Transmission Unit (MTU) is the largest size packet or frame that can be sent. The default value is suitable for most users.

If the WAN Connection Type is **Static IP**, enter the information provided by your ISP for Static IP Address, Static IP Mask, Default Gateway,

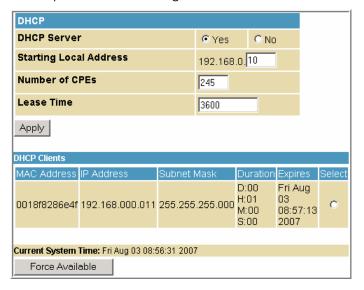
When done, click **Apply** to save your changes.

Spoofed MAC Address

Primary DNS, and Secondary DNS.

Basic DHCP Page

This page allows you to configure and view the status of the optional internal SVG2500 DHCP (Dynamic Host Configuration Protocol) server for the LAN.



Caution!



Do not modify these settings unless you are an experienced network administrator with strong knowledge of IP addressing, subnetting, and DHCP.

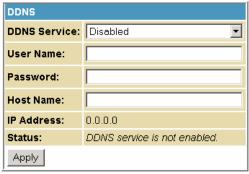
Field	Description
DHCP Server	Select Yes to enable the SVG2500 DHCP Server.
	Select No to disable the SVG2500 DHCP Server.
Starting Local Address	Enter the starting IP address to be assigned by the SVG2500 DHCP server to clients in dotted-decimal format. The default is 192.168.0.2.
Number of CPEs	Sets the number of clients for the SVG2500 DHCP server to assign a private IP address. There are 245 possible client addresses. The default is 245 .
Lease Time	Sets the time in seconds that the SVG2500 DHCP server leases an IP address to a client. The default is 3600 seconds (60 minutes).
DHCP Clients	Lists DHCP client device information.

When done, click **Apply** to save your changes.

To renew a DHCP client IP address, choose **Select** and then click **Force Available**.

Basic DDNS Page

This page allows you to set up the Dynamic Domain Name System (DDNS) service. The DDNS service allows you to assign a static Internet domain name to a dynamic IP address, which allows your SVG2500 to be more easily accessed from various locations on the Internet.



Field Description

DDNS Service Select Disable or wwwDynDNS.org to enable the DDNS Service.

User Name Enter your DynDNS user name.

Password Enter your DynDNS Password.

Host Name Enter your DDNS Host Name.

IP Address Lists IP information.

Status Displays the DDNS service status: enabled or disabled

When done, click **Apply** to save your changes.

Basic Backup Page

This page allows you to save your current SVG2500 configuration settings locally on your computer or restore previously saved configurations.



Field Description

Restore Lets you restore a previously saved configuration.

Backup Lets you create a backup copy of the current configuration.

Restoring Your SVG2500 Configuration

- 1. Type the path with the file name where the backup file is located on your computer, or click **Browse** to locate the file.
- 2. Click **Restore** to recreate your previously saved SVG2500 settings.

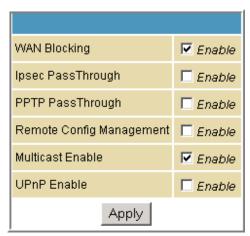
Backing Up Your SVG2500 Configuration

- 1. Type the path with the file name where you want to store your backup file on your computer, or click **Browse** to locate the file.
- 2. Click **Backup** to create a backup of your SVG2500 settings.

The SVG2500 Advanced Pages allow you to configure the advanced features of the SVG2500, including IP Filtering, MAC Filtering, Port Filtering, Port Forwarding, Port Triggers, DMZ Host, and RIP Setup.

You can click any Advanced submenu option to view or change the advanced configuration information for that option.

Advanced Options Page





This page allows you to set the operating modes for adjusting how the SVG2500 device routes IP traffic.

Field	Description
WAN Blocking	Prevents the SVG2500 Configuration Manager or the PCs behind it from being visible to other computers on the SVG2500 WAN.
	Checkmark Enable to turn on this option or uncheck to disable it.
Ipsec PassThrough	Enables the IpSec Pass-Through protocol to be used through the SVG2500 Configuration Manager so that a VPN device (or software) may communicate properly with the WAN.
	Checkmark Enable to turn on this option or uncheck to disable it.
PPTP PassThrough	Enables the Point-to-Point Tunneling Protocol (PPTP) Pass-Through protocol to be used through the SVG2500 Configuration Manager so that a VPN device (or software) may communicate properly with the WAN.
	Checkmark Enable to turn on this option or uncheck to disable it.

Field	Description
Remote Configuration Management	Allows remote access to the SVG2500 Configuration Manager. This enables you to configure the SVG2500 WAN by accessing the WAN IP address at Port 8080 of the configuration manager from anywhere on the Internet. For example, in the browser URL window, type http://wanlPAddress:8080 to access the SVG2500 Configuration Manager remotely.
	Checkmark Enable to turn on this option or uncheck to disable it.
Multicast Enable	Allows multicast-specific traffic (denoted by a multicast specific address) to be passed to and from the PCs on the private network behind the configuration manager.
	Checkmark Enable to turn on this option or uncheck to disable it.
UPnP Enable	Turns on the Universal Plug and Play protocol (UPnP) agent in the configuration manager. If you are running a CPE (client) application that requires UPnP, select this box.
	Checkmark Enable to turn on this option or uncheck to disable it.

When done, click **Apply** to save your changes.

Advanced IP Filtering Page

This page allows you to define which local PCs will be denied access to the SVG2500 WAN. You can configure IP address filters to block Internet traffic to specific network devices on the LAN by entering starting and ending IP address ranges. Note that you only need to enter the LSB (Least-significant byte) of the IP address; the upper bytes of the IP address are set automatically from the SVG2500 Configuration Manager's IP address.

The Enabled option allows you to store filter settings commonly used but not have them active.

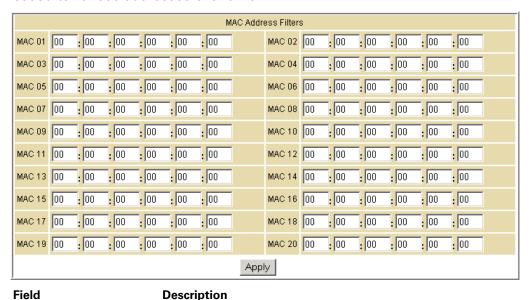
IP Filtering				
Start Address	End Address	Enabled		
192.168.0.0	192.168.0.0			
192.168.0.0	192.168.0.0			
192.168.0.0	192.168.0.0			
192.168.0.0	192.168.0.0			
192.168.0.0	192.168.0.0			
192.168.0.0	192.168.0.0			
192.168.0.0	192.168.0.0			
192.168.0.0	192.168.0.0			
192.168.0.0	192.168.0.0			
192.168.0.0	192.168.0.0			
Apply				

Field	Description
Start Address	Enter the starting IP address range of the computers for which you want to deny access to the SVG2500 WAN. Be sure to only enter the least significant byte of the IP address.
End Address	Enter the ending IP address range of the computers you want to deny access to the SVG2500 WAN. Be sure to only enter the least significant byte of the IP address.
Enabled	Activates the IP address filter, when selected.
	Checkmark Enabled for each range of IP addresses you want to deny access to the SVG2500 WAN.

When done, click **Apply** to activate and save your settings.

Advanced MAC Filtering Page

This page allows you to define Media Access Control (MAC) address filters to prevent PCs from sending outgoing TCP/UDP traffic to the WAN via their MAC addresses. This is useful because the MAC address of a specific NIC card never changes, unlike its IP address, which can be assigned via the DHCP server or hard-coded to various addresses over time.



Field	Description
MAC xx	Media Access Control address — a unique set of 12 hexadecimal digits assigned to a PC during manufacturing

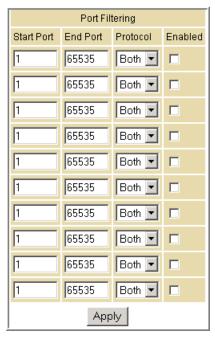
Setting a MAC Address Filter

- 1. Enter the MAC address in the MAC xx field for each PC you want to block.
- 2. When done, click Apply.

Advanced Port Filtering Page

This page allows you to define port filters to prevent all devices from sending outgoing TCP/UDP traffic to the WAN on specific IP port numbers. By specifying a starting and ending port range, you can determine what TCP/UDP traffic is allowed out to the WAN on a per-port basis.

Note: The specified port ranges are blocked for ALL PCs, and this setting is not IP address or MAC address specific. For example, if you wanted to block all PCs on the private LAN from accessing HTTP sites (or "web surfing"), you would set the "Start Port" to 80, "End Port" to 80, "Protocol" to TCP, checkmark Enabled, and then click **Apply**.



Field Description

Start Port Enter the starting port number.

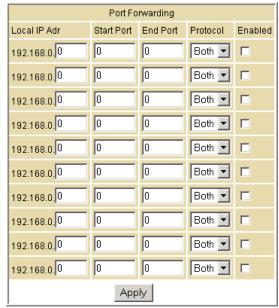
End Port Enter the ending port number.

Protocol Select TCP, UDP, or Both

Enabled Checkmark for each port that you want to activate the IP port filters.

Advanced Port Forwarding Page

This page allows you to run a publicly accessible server on the LAN by specifying the mapping of TCP/UDP ports to a local PC. This enables incoming requests on specific port numbers to reach web servers, FTP servers, mail servers, etc. so that they can be accessible from the public Internet.



A table of commonly used Port numbers is also displayed on the page for your convenience.

To map a port, you must enter the range of port numbers that should be forwarded locally and the IP address to which traffic to those ports should be sent. If only a single port specification is desired, enter the same port number in the "start" and "end" locations for that IP address.

The ports used by some common applications are:

• FTP: 20, 21

• HTTP: 80

• NTP: 123

Secure Shell: 22

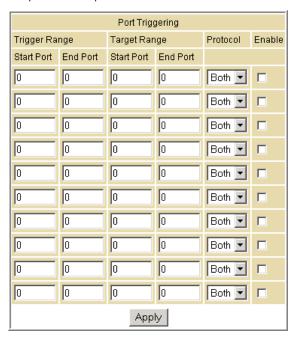
• SMTP e-mail: 25

Telnet: 23

Advanced Port Triggers Page

This page allows you to configure dynamic triggers to specific devices on the LAN. This allows for special applications that require specific port numbers with bi-directional traffic to function properly. Applications such as video conferencing, voice, gaming, and some messaging program features may require these special settings.

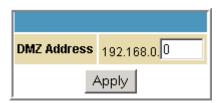
The Advanced Port Triggers are similar to Port Forwarding except that they are not static ports held open all the time. When the Configuration Manager detects outgoing data on a specific IP port number set in the "Trigger Range," the resulting ports set in the "Target Range" are opened for incoming (sometimes referred to as bi-directional ports) data. If no outgoing traffic is detected on the "Trigger Range" ports for 10 minutes, the "Target Range" ports will close. This is a safer method for opening specific ports for special applications (e.g. video conferencing programs, interactive gaming, file transfer in chat programs, etc.) because they are dynamically triggered and not held open constantly or erroneously left open via the router administrator and exposed for potential hackers to discover.



Field	Description
Trigger Range	
Start Port	The starting port number of the Port Trigger range.
End Port	The ending port number of the Port Trigger range.
Target Range	
Start Port	The starting port number of the Port Trigger range.
End Port	The ending port number of the Port Trigger range.
Protocol	Choice, TCP, UDP, or Both
Enable	Select checkbox to activate the IP port triggers.

Advanced DMZ Host Page

This page allows you to specify the "default" recipient of WAN traffic that NAT is unable to translate to a known local PC. The DMZ (De-militarized Zone) hosting (also commonly referred to as "Exposed Host") can also be described as a computer or small sub-network that sits between the trusted internal private LAN and the untrusted public Internet.



You may configure one PC to be the DMZ host. This setting is generally used for PCs using "problem" applications that use random port numbers and do not function correctly with specific port triggers or the port forwarding setups mentioned earlier. If a specific PC is set as a DMZ Host, remember to set this back to "0" when you are finished with the needed application, since this PC will be effectively exposed to the public Internet, though still protected from Denial of Service (DoS) attacks via the Firewall.

Setting Up the DMZ Host

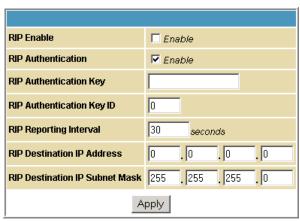
- 1. Enter the computer's IP address.
- 2. Click **Apply** to activate the selected computer as the DMZ host.

Advanced Routing Information Protocol Setup Page

This page allows you to configure Routing Information Protocol (RIP) parameters related to authentication, destination IP address/subnet mask, and reporting intervals. RIP automatically identifies and uses the best known and quickest route to any given destination address. To help reduce network congestion and delays, the Advanced RIP setup is used in WAN networks to identify and use the best known and quickest route to given destination addresses.

RIP is a protocol that requires negotiation from both sides of the network (i.e., CMRG and CMTS). The ISP would normally set this up to match their CMTS settings with the configuration in the CMRG.

Note: RIP messaging will only be sent upstream when running in Static IP Addressing mode on the Basic - Setup page. You must enable Static IP Addressing and then set the WAN IP network information! RIP is normally a function that is tightly controlled via the ISP. RIP Authentication Keys and IDs are normally held as secret information from the end user to prevent unauthorized RIP settings.



Field	Description	
RIP Enable	Enables or disables the RIP protocol.	
	This protocol helps the router dynamically adapt to the changes in the network. RIP is now considered obsolete since newer routing protocols, such as OSPF and ISIS, have been introduced.	
RIP Authentication	If this field is enabled, a plain text password or a shared key authentication is added to the RIP packet in order for the CPE and the wireless router to authenticate each other.	
RIP Authentication Key	Used to encrypt the plain text password that is enclosed in each RIP packet.	
	If you are using the shared key authentication in RIP, you will need to provide a key.	
RIP Authentication Key ID	An unsigned 8-bit field in the RIP packet. This field identifies the key used to create the authentication data for the RIP packet, and it also indicates the authentication algorithm.	

Field	Description	
RIP Reporting Interval	Determines how long before a RIP packet is sent out to the CPE.	
RIP Destination IP Address	Location where the RIP packet is sent to update the routing table in your CPE.	
RIP Destination IP Subnet Mask	Specifies which CPE you want to receive the RIP packet.	

The SVG2500 Firewall Pages allow you to configure the SVG2500 firewall filters and firewall alert notifications.

You can click any Firewall submenu option to view or change the firewall configuration information for that option.

For information about how the firewall can affect gaming, see Gaming Configuration Guidelines.



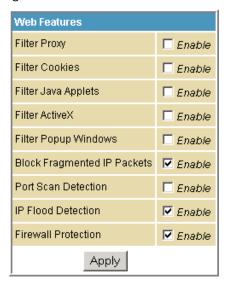
The predefined policies provide outbound Internet access for computers on the SVG2500 LAN. The SVG2500 firewall uses stateful-inspection to allow inbound responses when there already is an outbound session running that corresponds to the data flow. For example, if you use a web browser, outbound HTTP connections are permitted on port 80. Inbound responses from the Internet are allowed because an outbound session is established.

When required, you can configure the SVG2500 firewall to allow inbound packets without first establishing an outbound session. You also need to configure a port forwarding entry on the Advanced Port Forwarding Page or a DMZ client on the Advanced DMZ Host Page.

Firewall Web Content Filter Page

This page allows you to configure the firewall by enabling or disabling various Web filters related to blocking or exclusively allowing different types of data through the Configuration Manager from the WAN to the LAN.

Java Applets, Cookies, ActiveX controls, popup windows, and Proxies can be blocked from this page. Firewall Protection turns on the Stateful Packet Inspection (SPI) firewall features. Block Fragmented IP packets prevent all fragmented IP packets from passing through the firewall. Port Scan Detection detects and blocks port scan activity originating on both the LAN and WAN. IP Flood Detection detects and blocks packet floods originating on both the LAN and WAN.



Checkmark **Enable** for each Web filter you want to set for the firewall, and then click **Apply**. The Web filters will activate without having to reboot the SVG2500 Configuration Manager.

Note: If you deselect all the Web filters, you will disable the firewall. This is not recommended.

Firewall Local Log Page

This page allows you to set up how to send notification of the firewall event log in either of the following formats:

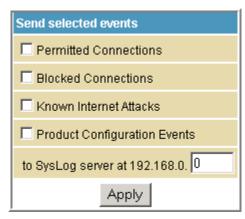
- Individual e-mail alerts sent out automatically each time the firewall is under attack
- Local log is stored within the modem and displayed in table form on the Local Log page



Field	Description	
Contact Email Address	Your email address	
SMTP Server Name	Name of the e-mail (Simple Mail Transfer Protocol) server.	
	The firewall page needs your email server name to send a firewall log to your email address. You can obtain the SMTP server name from your Internet service provider.	
E-mail Alerts	Enable or disable e-mailing firewall alerts.	

Firewall Remote Log Page

This page allows you to send firewall attack reports out to a standard SysLog server so many instances can be logged over a long period of time. You can select individual attack or configuration items to send to the SysLog server so that only the items of interest will be monitored. You can log permitted connections, blocked connections, known Internet attack types, and CMRG configuration events. The SysLog server must be on the same network as the Private LAN behind the Configuration Manager (typically 192.168.0.x). To activate the SysLog monitoring feature, check all desired event types to monitor and enter the last byte of the IP address of the SysLog server. Normally, the IP address of this SysLog server would be hard-coded so that the address does not change and always agrees with the entry on this page.



Field	Description
Permitted Connections	Check for the server to e-mail you logs of who is connecting to your network.
Blocked Connections	Check for the server to e-mail you logs of who is blocked from connecting to your network.
Known Internet Attacks	Check for the server to e-mail you logs of known Internet attacks against your network.
Product Configuration Events	Check for the server to e-mail you logs of the basic product configuration events logs.
To SysLog server at 192.168.0.	Enter the last digits from 10 to 254 of your SysLog server's IP address.
Mhan dana aliak Annh	

When done, click **Apply**.

The SVG2500 Parental Control Pages allow you to configure access restrictions to a specific device connected to the SVG2500 LAN.

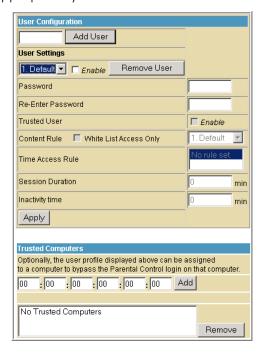
You can click any Parental Control submenu option to view or change the configuration information for that option.



Parental Control User Setup Page

This page is the master page. Each user is linked to a specified time access rule, content filtering rule, and login password to get to the filtered content. You may also specify a user as a "trusted user," which means that person will have access to all Internet content regardless of the filters that you define. You can use the Trusted User checkbox as a simple override to grant a user full access, while storing all of the filtering settings for easy availability.

You can also enable Internet session duration timers, which set a limited amount of time for Internet access from the rules you select. The user must enter their password only the first time to access the Internet. It is not necessary to enter the password each time a new web page is accessed. In addition, there is a password inactivity timer. If there is no Internet access for the specified time in minutes, the user must login again. These timed logins ensure that a specific user uses the Internet gateway appropriately.

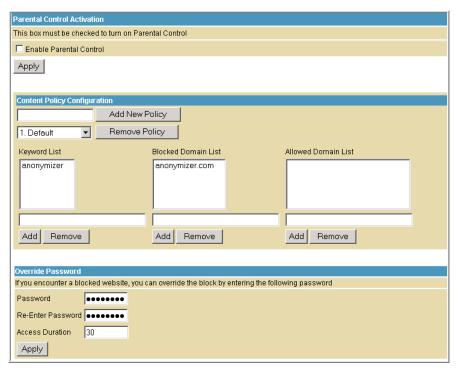


Field	Description		
Add User	Adds a user to set the parental controls for a specific user.		
User Settings	Select the user for whom you want to modify access restrictions.		
	Checkmark Enable to select the user.		
	Click Remove User to delete the user from Parental Controls.		
Password	Enter a user password to log onto the Internet.		
Re-Enter Password	Enter the password again for confirmation.		
Trusted User	The selected user will have full access to Internet content, thus overriding any set filters.		
	Checkmark \textbf{Enable} to override set filters without having to turn off filter settings.		
Content Rule	Used to specify which websites a selected user is allowed to access.		
	Check White List Access Only and choose a user from the drop-down list.		
Time Access Rule	You can choose a rule that restricts when a selected user can use the Internet.		
Session Duration	You can set the amount of time a selected user can use the Internet.		
Inactivity time	You can set the amount of inactivity time before the Internet automatically closes for a selected user.		
Trusted Computers	You can enter a selected user's CPE MAC address so that CPE can access the Internet without being censored by the Parental Control.		
	When done entering the MAC address, click Add.		

When done, click **Apply** to activate and save any changes you made.

Parental Control Basic Setup Page

This page allows you to set rules to block certain kinds of Internet content and certain Web sites.



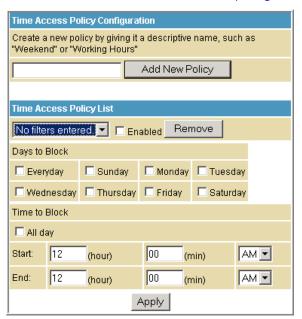
After you have changed your Parental Control settings, click the appropriate **Apply**, **Add**, or **Remove** button.

Click **Refresh** in your web browser window to view your current settings.

Parental Control ToD Access Policy Page

This page allows you to block all Internet traffic to and from specified devices on your SVG2500 network based on the day and time settings you specify. You can set policies to block Internet traffic for the entire day or just certain time periods within each day for specific users. You can add up to 30 eight-character categories (filter names) with different day and time settings. You enter a name for each time filter in the **Add New Policy** field. Any time filter for Internet access can be enabled or disabled at any time.

The time filters for limited Internet access are applied for each user in the **Time Access Rule** field on the Parental Control User Setup Page.



Once each category change has been made, the user must click **Apply** at the bottom of the page to store and activate the settings. These same category names for blocking profiles show up in the Parental Control section on the User Setup page in the "Time Access Rules" section. On that page, each user can be assigned up to four of these categories simultaneously.

Parental Control Event Log Page

This page displays the Parental Control event log report. The event log is a running list of the last 30 Parental Control access violations, which include the following items on Internet traffic:

- If the user's Internet access is blocked (time filter)
- If a blocked keyword is detected in the URL
- If a blocked domain is detected in the URL
- If the online lookup service detects that the URL falls under a blocked category



9 SVG2500 WIRELESS PAGES

The SVG2500 Wireless Pages allow you to configure your wireless LAN (WLAN). You can click any Wireless submenu option to view or change the configuration information for that option. WPA encryption provides higher security than WEP encryption, but older wireless client cards may not support the newer WPA encryption methods.

Basic Security Access Control Advanced Bridging WMM Guest Network

Setting Up Your Wireless LAN

You can use the SVG2500 as an access point for a wireless LAN (WLAN) without changing its default settings.

Caution!



To prevent unauthorized eavesdropping or access to WLAN data, you must enable wireless security. The default SVG2500 settings provide no wireless security. After your WLAN is operational, be sure to enable wireless security.

To enable security for your WLAN, you can do the following on the SVG2500:

То	Perform	Use in SVG2500 Configuration Mgr
Encrypt wireless transmissions and restrict WLAN access	Encrypting Wireless LAN Transmissions	Wireless 802.11b/g Privacy Page
Further prevent unauthorized WLAN intrusions	Restricting Wireless LAN Access	Wireless 802.11b/g Access Control Page

Caution!



Never provide your SSID, WPA or WEP passphrase, or WEP key to anyone who is not authorized to use your WLAN.

Connect at least one computer to the SVG2500 Ethernet or USB port to perform configuration. Do not attempt to configure the SVG2500 over a wireless connection.

You need to configure each wireless client (station) to access the SVG2500 LAN as described in Configuring the Wireless Clients.

Another step to improve wireless security is to place wireless components away from windows. This decreases the signal strength outside the intended area.

Encrypting Wireless LAN Transmissions

To prevent unauthorized viewing of data transmitted over your WLAN, you must encrypt your wireless transmissions.

Use the Wireless 802.11b/g Privacy Page to encrypt your transmitted data. Choose one of:

Configure (on the	SVG2500
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If all of your wireless clients support Wi-Fi Protected Access (WPA), Motorola recommends configuring WPA on the SVG2500

Otherwise, configure WEP on the SVG2500

Required on Each Wireless Client

If you use a local pre-shared key (WPA-PSK) passphrase, you must configure the identical passphrase to the SVG2500 on each wireless client. Home and small-office settings typically use a local passphrase.

You must configure the identical WEP key to the SVG2500 on each wireless client.

If all of your wireless clients support WPA encryption, Motorola recommends using WPA instead of WEP because WPA:

- Provides much stronger encryption and is more secure
- Provides authentication to ensure that only authorized users can log in to your WLAN
- Is much easier to configure
- Uses a standard algorithm on all compliant products to generate a key from a textual passphrase
- Will be incorporated into the new IEEE 802.11i wireless networking standard

For new wireless LANs, Motorola recommends purchasing client adapters that support WPA encryption.

Wireless 802.11b/g Basic Page

This page allows you to configure the Access Point parameters, including the SSID and channel number.

Creating a SecureEasySetupTM (SES) network ensures strong security for preventing unauthorized wireless network access. However, traditional wireless network installation can be a complicated and time-consuming task, requiring the user to possess the technical know-how to manually enter several settings (such as network name and encryption key or WPA pass phrase) on each Wi-Fi device. Motorola SecureEasySetup technology dramatically simplifies installation by automating the configuring new wireless networks processes and adding devices to existing networks. SecureEasySetup establishes a private connection between the devices and automatically configures the network's Service Set Identifier (SSID) and WPA-Personal security settings. It configures a new network only on each new device that is authorized to join the network.



Field

Description

Wireless MAC Address

Shows the MAC address of the installed wireless card. It is not configurable.

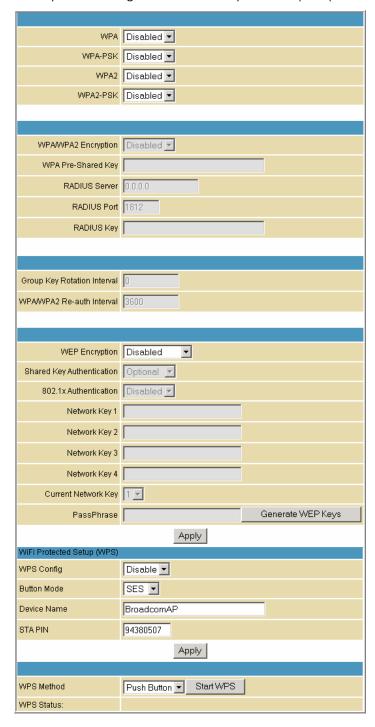
Network Name (SSID)

Sets the Network Name (also known as SSID) of the wireless network. This is a 1-32 ASCII character string.

Field	Description
Network Type	Selecting Closed prevents the network name from appearing in a wireless client's "Available Wireless Networks" list. Only clients who already know the network name will be able to connect. Closed disables the SSID broadcast in beacon packets.
	Selecting Open allows broadcasting to the SSID in beacon packets.
Country	Restricts the channel set based on the country's regulatory requirements. This is a display-only field.
Channel	Selects the channel for access point (AP) operation. The list of available channels depends on the designated country. For this field, the channel selected on the wireless clients on your WLAN must be the same as the one selected on the SVG2500.
Interface	Allows the access point to be Enabled or Disabled.
Create SES Network	This action button generates a new SecureEasySetup network, applies the configuration to the wireless interface, and stores the settings to non-volatile memory. It enables WPA-PSK authentication and generates a unique Network Name (SSID) and random, 16-character Pre-Shared Key (PSK). The pop-up window shown informs the user a SecureEasySetup network has been successfully created.
Open SES Window	This action button opens a 2-minute security window that allows a SecureEasySetup client to connect. Only 1 SecureEasySetup client may connect during an Open Window period. If you have more than 1 client to connect to your SecureEasySetup, you must open the window multiple times. When the SecureEasySetup window is open, the pop-up window below indicates the CMRG is waiting for a SecureEasySetup client.

Wireless 802.11b/g Privacy Page

This page allows you to configure the WEP keys and/or passphrase.

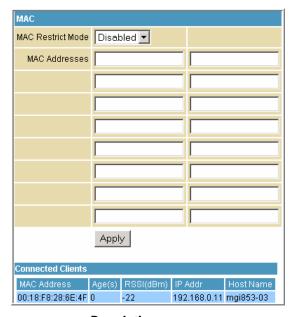


Field	Description
WPA WPA2	Enables or disables Wi-Fi Protected Access (WPA) encryption.
WPA-PSK WPA2-PSK	Enables or disables a local pre-shared key (WPA-PSK) passphrase.
WPA/WPA2 Encryption	When using WPA or WPA-PSK authentication, these WPA encryption modes can be set: TKIP, AES, or TKIP + AES.
	AES (Advanced Encryption Standard) provides the strongest encryption, while TKIP (Temporal Key Integrity Protocol) provides strong encryption with improved compatibility. The TKIP + AES mode allows both TKIP and AES-capable clients to connect.
WPA Pre-Shared Key	Sets the WPA Pre-Shared Key (PSK). This is either an 8-63 ASCII character string or a 64-digit hex number. Enabled when the Network Authentication method is WPA-PSK.
RADIUS Server	Sets the RADIUS server IP address to use for client authentication using the dotted-decimal format (xxx.xxx.xxx.xxx).
RADIUS Port	Sets the UDP port number of the RADIUS server. The default is 1812.
RADIUS Key	Sets the shared secret for the RADIUS connection. The key is a 0 to 255 character ASCII string.
Group Key Rotation Interval	Sets the WPA Group Rekey Interval in seconds. Set to zero to disable periodic rekeying.
WPA/WPA2 Re-auth Interval	WPA and WPA2 are two security features in WiFi technology. This field, re-authentication interval, is the amount of time the wireless router can wait before re-establishing authentication with the CPE.
WEP Encryption	Enables or disables Wired Equivalent Privacy encryption.
Shared Key Authentication	The WEP protocol uses Shared Key Authentication, which is an Authentication protocol where the CPE sends an authentication request to the access point. Then the access point sends a challenge text to the CPE.
	The CPE uses either the 64-bit or 128-bit key to encrypt the challenge text and sends the encrypted text to the access point. The access point will decrypt the encrypted text and then compare the decrypted message with the original challenge text. If they are the same, the access point will let the CPE connect; if it doesn't match, then the access point does not let the CPE connect.
802.1x Authentication	This is another type of authentication and is used on top of WEP. 802.1x Authentication is a much stronger type of authentication than WEP.

Field	Description
Network Key 1-4	Sets the static WEP keys when WEP encryption is enabled.
	Enter 5 ASCII characters or 10 hexadecimal digits for a 64-bit key.
	Enter 13 ASCII characters or 26 hexadecimal digits for a 128-bit key.
	When both WPA encryption and WEP encryption are enabled, only keys 2 and 3 are available for WEP encryption.
Current Network Key	Selects the encryption (transmit) key when WEP encryption is enabled.
PassPhrase	Sets the text to use for WEP key generation.
WPS Config	Allows the WiFi Protected Setup to be enabled or disabled.
Button Mode	Allows the type of setup for the Wireless Security:
	SES — Secure Easy Setup
	WPS — WiFi Protected Setup
Device Name	Name of the WPS device
STA PIN	The station PIN method, entered as the "representative" of the Network that follows the WPS protocol architecture.
WPS Method	There are two types of methods used for the WiFi Protected Setup: PIN and Push Button
WPS Status	Shows the status of the WiFi Protected Setup.

Wireless 802.11b/g Access Control Page

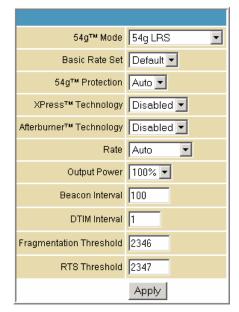
This page allows you to configure the Access Control to the AP as well as status on the connected clients.



Field	Description
MAC Restrict Mode	Selects whether wireless clients with the specified MAC address are allowed or denied wireless access.
	Select Disabled to allow all clients.
MAC Address	A list of wireless client MAC addresses to allow or deny based on the Restrict Mode setting. Valid input MAC address formats are XX:XX:XX:XX:XX:XX and XX-XX-XX-XX-XX.
Connected Clients	A list of connected wireless clients. When a client connects (associates) to the network, it is added to the list; when a client leaves (disassociates) from the network, it is removed from the list. For each client, the age (in seconds), estimated average receive signal strength (in dBm), IP address, and host name are presented. The age is the amount of time elapsed since data was transmitted to or received from the client.

Wireless 802.11b/g Advanced Page

This page allows you to configure data rates and WiFi thresholds.



Field Description

54g[™] Mode Sets these network modes:

54g Auto 54g Performance 54g LRS 802.11b only

54g Auto accepts 54g, 802.11g, and 802.11b clients, but optimizes performance based on the type of connected clients. 54g Performance accepts only 54g clients and provides the highest performance throughout; nearby 802.11b networks may have degraded performance. 54g LRS interoperates with the widest variety of 54g, 802.11g, and 802.11b clients. 80211b. accepts only 802.11b clients.

Basic Rate SetDetermines which rates are advertised as "basic" rates. Default uses the driver defaults. All sets all available rates as basic rates.

54g[™] Protection

In Auto mode, the AP will use RTS/CTS protection to improve
802.11g performance in mixed 802.11g + 802.11b networks. Turn
protection off to maximize 802.11g throughput under most

conditions.

XPress™ Technology This is a performance-enhancing Wi-Fi technology designed for

increasing throughput and efficiency. It is used when there are mixed wireless networks in the surrounding area from 802.11a/b/g

networks.

Afterburner™ Technology This is also a performance-enhancing Wi-Fi technology that

enhances the existing 802.11g standard by increasing throughput

by 40 percent.

Rate Forces the transmission rate for the AP to a particular speed.

Field	Description
	Auto will provide the best performance in nearly all situations.
Output Power	Sets the output power as a percentage of the hardware's maximum capability.
Beacon Interval	Sets the beacon interval for the AP. The default is 100, which is fine for nearly all applications.
DTIM Interval	Sets the wakeup interval for clients in power save mode. When a client is running in power save mode, lower SVG2500N-2.1.1.0-LAB-00-SH.bin values provide higher performance but result in decreased client battery life, while higher values provide lower performance but result in increased client battery life.
Fragmentation Threshold	Sets the fragmentation threshold. Packets exceeding this threshold will be fragmented into packets no larger than the threshold before packet transmission.
RTS Threshold	Sets the RTS threshold. Packets exceeding this threshold will cause the AP to perform an RTS/CTS exchange to reserve the wireless medium before packet transmission.

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Wireless Bridging Page

Field

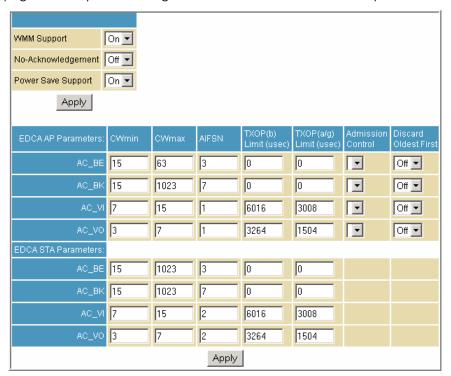
This page allows you to configure the WDS features.



Description **Wireless Bridging** Enables or disables wireless bridging. **Remote Bridges** Table of remote bridge MAC addresses authorized to establish a wireless bridge. Up to four remote bridges may be connected. Typically, you will also have to enter your AP's MAC address on the remote bridge.

Wireless 802.11b/g Wi-Fi Multimedia Page

This page allows you to configure the Wi-Fi Multimedia Quality of Service (QoS).



Field	Description
WMM Support	Sets WMM support to Auto, On, or Off.
	If enabled (Auto or On), the WME Information Element is included in beacon frame.
No-Acknowledgement	Sets No-Acknowledgement support to On or Off.
	When enabled, acknowledgments for data are not transmitted.
Power Save Support	Sets Power Save support to On or Off.
	When Power Save is enabled, the AP queues packets for STAs that are in power-save mode. Queued packets are transmitted when the STA notifies AP that it has left power-save mode.

Field

Description

EDCA AP Parameters

Specifies the transmit parameters for traffic transmitted from the AP to the STA in four Access Categories:

- Best Effort (AC_BE)
- Background (AC_BK)
- Video (AC_VI)
- Voice (AC_VO)

Transmit parameters include Contention Window (CWmin and CWmax), Arbitration Inter Frame Spacing Number (AIFSN), and Transmit Opportunity Limit (TXOP Limit).

There are also two AP-specific settings: Admission Control and Discard Oldest First. Admission control specifies if admission control is enforced for the Access Categories. Discard Oldest First specifies the discard policy for the queues. On discards the oldest first; Off discards the newest first.

EDCA STA Parameters

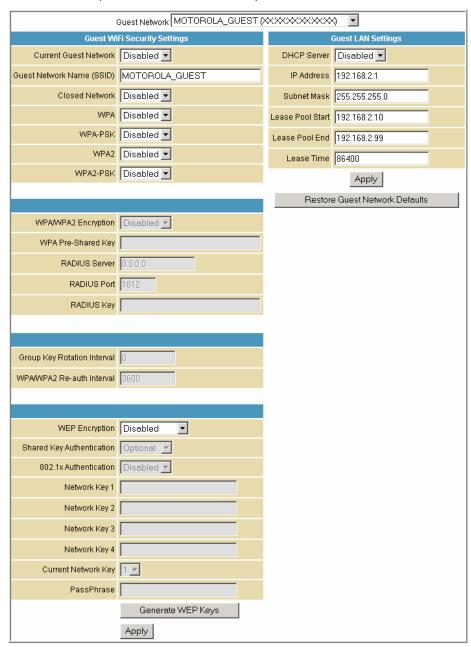
Specifies the transmit parameters for traffic transmitted from the STA to the AP in four Access Categories:

- Best Effort (AC_BE)
- Background (AC_BK)
- Video (AC_VI)
- Voice (AC_VO)

Transmit parameters include Contention Window (CWmin and CWmax), Arbitration Inter Frame Spacing Number (AIFSN), and Transmit Opportunity Limit (TXOP Limit).

Wireless 802.11b/g Guest Network Page

This page allows you to configure a secondary guest network on the wireless interface. This network is isolated from the LAN. Any clients that associate with the guest network SSID will be isolated from the private LAN and can only communicate with WAN hosts.



Field	Description
Guest Network	You may have several different wireless Guest Networks running with different options. This field lets you select which wireless Guest Network you want to modify.
Current Guest Network	When set to Enabled , beacon frames are transmitted with the Guest SSID
Guest Network Name (SSID)	Assigns a unique network name (SSID) for the guest network, which appears in the beacon frames.
Closed Network	With a closed network, users type the SSID into the client application instead of selecting the SSID from a list.
	This feature makes it slightly more difficult for the user to gain access.
DHCP Server	Enables the DHCP server to give out leases to guest network clients from the specified lease pool. If the DHCP server is disabled, guest network STAs need to be assigned static IP addresses.
IP Address	Specifies the gateway IP relayed to guest clients in DHCP lease offers.
Subnet Mask	Specifies the subnet mask for the guest network.
Lease Pool Start	Specifies the starting IP address for the guest network lease pool.
Lease Pool End	Specifies the ending IP address for the guest network lease pool.
Lease Time	Specifies the lease time for the guest network lease pool once the Configuration Manager completes the WAN provisioning.

Configuring the Wireless Clients

For each wireless client computer (station), install the wireless adapter by following the instructions supplied with the adapter. Be sure to:

- 1. Insert the CD-ROM for the adapter in the CD-ROM drive on the client.
- 2. Install the device software from the CD.
- 3. Insert the adapter in the PCMCIA or PCI slot or connect it to the USB port.



Configure the adapter to obtain an IP address automatically.

On a PC with Wireless Client Manager installed, the icon is displayed on the Windows task bar. Double-click the icon to launch the utility. You may need to do the following to use a wireless client computer to access the Internet:

If You Performed:	On Each Client, You Need to Perform:
Configuring WPA on the SVG2500	Configuring a Wireless Client for WPA or WPA2
Configuring WEP on the SVG2500	Configuring a Wireless Client for WEP
Configuring the Wireless Network Name on the SVG2500	Configuring a Wireless Client with the Network Name (SSID)
Configuring a MAC Access Control List on the SVG2500	No configuration on client required

Configuring a Wireless Client for WPA

If you enabled WPA and set a PSK Passphrase by configuring WPA on the SVG2500, you must configure the same passphrase (key) on each wireless client. The SVG2500 cannot authenticate a client if:

- WPA is enabled on the SVG2500 but not on the client
- The client passphrase does not match the SVG2500 PSK Passphrase

Caution!



Never provide the PSK Passphrase to anyone who is not authorized to use your WLAN.

Configuring a Wireless Client for WEP

If you enabled WEP and set a key by configuring WEP on the SVG2500, you must configure the same WEP key on each wireless client. The SVG2500 cannot authenticate a client if:

- Shared Key Authentication is enabled on the SVG2500 but not on the client
- The client WEP key does not match the SVG2500 WEP key

For all wireless adapters, you must enter the 64-bit or 128-bit WEP key generated by the SVG2500.

Caution!



Never provide the WEP key to anyone who is not authorized to use your WLAN.

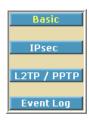
Configuring a Wireless Client with the Network Name (SSID)

After you specify the network name on the Wireless Basic Page, many wireless cards or adapters automatically scan for an access point, such as the SVG2500 and the proper channel and data rate. If your card requires you to manually start scanning for an access point, do so following the instructions in the documentation supplied with the card. You must enter the same SSID in the wireless configuration setup for the device to communicate with the SVG2500.



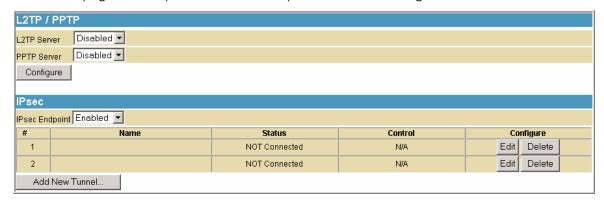
The VPN pages allow you to configure and manage VPN tunnels.

You can click any VPN submenu option to view or change the configuration information for that option.



VPN Basic Page

This page allows you to enable VPN protocols and manage VPN tunnels.

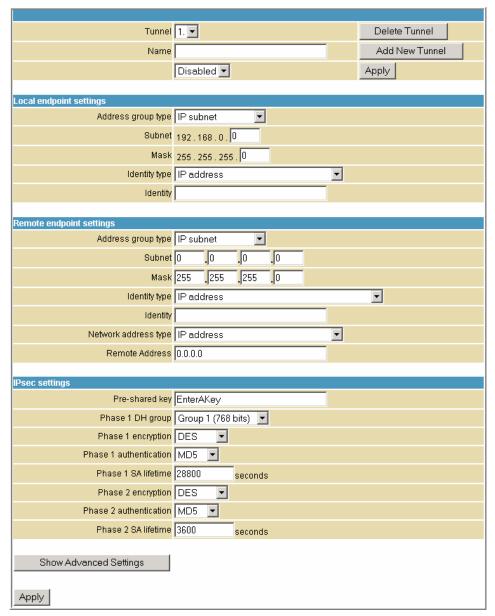


Field	Description
L2TP Server	Enable or disable the Layer 2 Tunneling Protocol
PPTP Server	Enable or disable the Point-to-Point Protocol
IPsec Endpoint	Enable or disable the Internet Protocol Security protocol
Add New Tunnel	Creates a new tunnel configuration and appends it to the table.
	Click Edit to add the name and constructs of the tunnel for that tunnel.

VPN IPsec Page

This page allows you to configure multiple VPN tunnels to various client PCs. You can configure and store different tunnels, but you cannot enable them for ease of use with connections and/or client PCs that are not constantly used.

For each tunnel configuration you store, its unique IPsec parameters are stored using the IPsec Settings section at the bottom of the page. You can click **Show Advanced Settings** at the bottom of the page to display the advanced features that control IPSEC key management and negotiation with the far endpoint.



Field Description

TunnelContains preset tunnels by their preset name. This allows you to configure each tunnel individually.

Field	Description
Name	A generic, user-specified name for a group of settings for a single tunnel.
	Once the appropriate tunnel name is entered for the first time, click Add New Tunnel to create a heading for the tunnel settings selected from the Tunnel drop-down list. If no name is entered here, the tunnels are sequentially named 1, 2, 3, and so on.
Enable drop-down	Once a particular VPN tunnel is named and configured, it can be left stored and disabled or enabled via the Enable/Disable dropdown list. Click Apply to make the "Enable/Disable" setting effective.
Local Endpoint Settings	
Address group type	Set the local VPN access group as one of the following group types:
	• Single IP address — for one computer, enter the IP address for the specific computer
	 IP address range — for a small range of computers, enter the starting and ending IP addresses for the group of consecutive IP address that will have access to the VPN tunnel
	 IP Subnet — for an entire subnet/network, enter the Subnet and Mask
	For IP address range and IP Subnet, enter the starting and ending IP addresses for the group of consecutive IP address that will have access to the VPN tunnel.
Identity Type	You can define the local endpoint identity type to automatically use the WAN IP address of the router or as a user-specified IP address, fully qualified domain name (FQDN), or e-mail address. This is the identity that the far endpoint will use for identification of the VPN termination point and handshake.
	The remote VPN endpoint on the other side of the tunnel should match the settings here for its remote endpoint settings.
Identity	Once the identity type is selected, enter the identity string here.
	• For IP address, enter x.x.x.x.
	• For FQDN, enter yourdomain.com

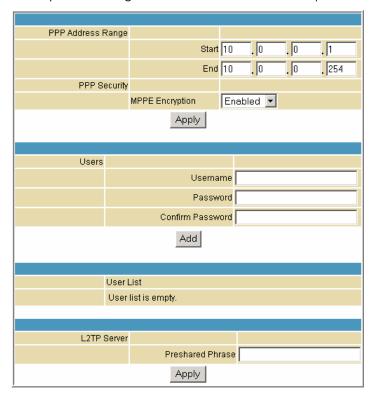
• For email address identity, enter *yourname@yourdomain.com*The remote VPN endpoint on the other side of the tunnel should match the settings here for its remote endpoint settings.

Field	Description
Remote Endpoint Settings	
Address group type	Set the remote VPN access group to one of the following group types:
	Single IP address — for one computer, enter the IP address for the specific computer
	 IP address range — for a small range of computers, enter the starting and ending IP addresses for the group of consecutive IP address that will have access to the VPN tunnel.
	 IP Subnet — for an entire subnet/network, enter the Subnet and Mask
	For IP address range and IP Subnet, enter the starting and ending IP addresses for the group of consecutive IP address that will have access to the VPN tunnel.
	The remote VPN endpoint on the other side of the tunnel should match the settings here for its local endpoint settings.
Identity type	You can define the remote endpoint identity type to automatically use the remote endpoint IP address, or as a user specified IP address, fully qualified domain name (FQDN), or e-mail address. This is the identity that the far endpoint will use for identification of the VPN termination point and handshake.
	The remote VPN endpoint on the other side of the tunnel should match the settings here for its local endpoint settings.
Identity	Once the identity type is selected, enter the identity string here.
	 For IP address, enter x.x.x.x.
	For FQDN, enter yourdomain.com
	• For email address identity, enter yourname@yourdomain.com
	The remote VPN endpoint on the other side of the tunnel should match the settings here for its local endpoint settings.
Network address type	Select the remote endpoint's WAN address type: IP address or Fully Qualified Domain Name (FQDN)
Remote Address	Enter either the IP address of the remote endpoint or its FQDN.

Field	Description
IPsec Settings	With VPN tunnels, there are two phases of Security Association (SA). Phase 1 is used to create an IKE SA. After Phase 1 is completed, Phase 2 is used to create one or more IPSEC SAs, which are then used to key IPSEC sessions.
Pre-shared key	If one side of the VPN tunnel is using a unique firewall identifier (or Pre-shared Key), the firewall identifier or Pre-shared Key should be entered in the "Pre-shared Key" field.
Phase 1 DH group	There are three Diffie-Hellman groups to choose from: 768 bits, 1024 bits, and 1536 bits.
	Diffie-Hellman is a cryptographic technique that uses public and private keys for encryption and decryption. The higher the number of bits selected from the options list, the more secure the encryption. Options: Group 1 (768 bits), Group 2 (1024 bits), or Group 5 (1536 bits).
Phase 1 encryption	Encryption is used to secure the VPN connection between endpoints. Five different types of encryption are available: DES, 3DES, AES-128, AES-192, and AES-256. Any form off encryption may be selected as long as the far endpoint matches. One of the more common settings here is 3DES; however, AES is also a very strong encryption method.
Phase 1 authentication	Authentication acts as another level of security. The two types of authentication available are MD5 and SHA. SHA is recommended because it is more secure. Either authentication type may be used as long as the other end of the VPN tunnel uses the same method.
Phase 1 SA lifetime	Specifies the lifetime of individual rotating keys.
	Enter the desired number of seconds for the key to last until a re- key negotiation between each endpoint is negotiated. The default setting is 28,800 seconds.
	A smaller lifetime is generally more secure, since it would give an attacker a smaller amount of time to try to crack the key, but key negotiation does take up bandwidth, so network throughput will be sacrificed with small lifetimes. Entries here are typically in the thousands or tens of thousands of seconds.

VPN L2TP/PPTP Page

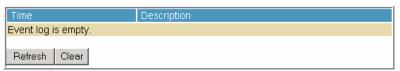
This page allows you to configure L2TP and PPTP server options.



Field	Description
PPP Address Range Start End	Specify the starting and ending IP address range so that when the tunnel is set up, the client and server side will get their IP address from this specified range.
PPP Security MPPE Encryption	Microsoft Point to Point Encryption (MPPE) is a type of link encryption used in PPTP. Link encryption means that the data sent along this tunnel will be encrypted.
	You can choose to enable or disable MPPE encryption.
Username	Used to authenticate between the client and the server of the tunnel that was created between them.
Password	Enter a user password for authentication.
Confirm Password	Enter the password again for confirmation.
Preshared Phrase	Pre shared Phrase — A phrase used to authenticate when the SVG2500 is acting as a Layer 2 Tunneling Protocol (L2TP) server.

VPN Event Log Page

This page allows you to view the VPN Event Log. It shows a history of VPN connections and activity in chronological order and shows the IP address of both endpoints on the tunnel (remote and local).

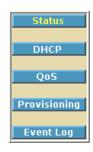


Click **Refresh** to update the Event Log table to show any changes since the web page was last loaded.

Click **Clear** to clear the log table of its current contents and only the most recent data will appear.

The Multimedia Terminal Adapter (MTA) in your SVG2500 provides digital voice-over-IP (VoIP) services, which allow you to use the Internet to make telephone calls. Basic telephone functions, such as call waiting, three-way calling, voice mail, and fax transmissions, are supported with this connection on the SVG2500.

You can click any MTA submenu option to view the status information for that option.



MTA Status Page

This page displays the initialization status of the MTA.

Startup Procedure		
Task	Status	
Telephony DHCP	Completed	
Telephony Security	Disabled	
Telephony TFTP	Completed	
Telephony Call Server Registration L1: Operational / L2: Operation		
Telephony Registration Complete	Pass With Warnings	
MTA Line State		
Line 1	On-Hook	
Line 2	On-Hook	

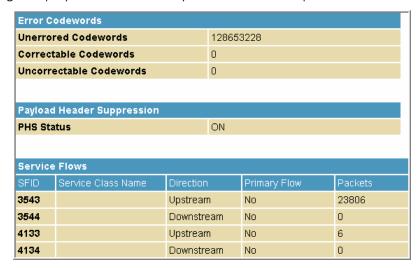
MTA DHCP Page

This page displays the MTA DHCP lease information.

mta001a66080b06.swdev.net
206.19.81.247 / 255.255.255.0
206.19.81.1
tftp://sbvprov3.swdev.net/001A66080B06.bin
198.102.87.133
0.0.0.0
D: 00 H: 00 M: 27 S: 58
D: 00 H: 00 M: 12 S: 58
D: 00 H: 00 M: 01 S: 43
sbvprov3.swdev.net

MTA QoS Page

This page displays the MTA Quality of Service (QoS) parameters.



MTA Provisioning Page

This page displays the MTA provisioning details about your SVG2500 VoIP telephone connection.

MTA Config File		
Filename	tftp://sbvprov3.swdev.net/001A66080B06.bin	
Contents	MTA Config File Contents ====================================	
Vendor Specific TLV (TLV-43) End: Num of TLV processed (in hex) 1D Enterprise MIBs		
OID	Value	
emtalnhibitSwDownloadDuringCall	false(2)	
emtaFirewallEnable	true(1)	
emtaRingWithDCOffset	false(2)	
emtaincludedinCmMaxCpe	false(2)	
emtaDhcpOption	packetCableAndCableHomeObsolete(177)	
emtaUseAlternateTelephonyRootCert	false(2)	
emtaEnableDQoSLite	false(2)	
emtalnhibitNcsSyslog	true(1)	
emtaMaintenanceWindowBegin	Thu Jan 01 00:00:00 1970	
emtaMaintenanceWindowDuration	0	
emtaMaintenanceControlMask	0xffffffb0 [maintenanceOnCmReset(0) maintenanceOnMtaReset(2) maintenanceOnCMSLoss(3)	
emtaMaintenanceQuarantineTimeout	120	
emtaMaintenanceDisconnectedTimeout	120	
emtaMaintenanceRFDisconnectTimeout	300	
emtaSignalingAnnouncementCtrl	0x00	
emtaSignalingVoiceJitterBufferType	JitterBufferTypeAdaptive(2)	
emtaSignalingVoiceJitterNomValue	30	
emtaSignalingVoiceJitterMinValue	0	
emtaSignalingVoiceJitterMaxValue emtaSignalingDataJitterNomValue	120	
emtaSignalingDtmfToneRelayRFC2833Support	true(1)	
emtaSignalingRtpBaseReceiveUdpPort	53456	
emtaSignalingEndptConnectionCleanupTimeout		
emtaSignalingEmtaResetCleanupTimeout	0	

MTA Event Log

This page displays the MTA Event Log information related to your SVG2500 VoIP telephone connection. It shows Diagnostic messages generated by the MTA. This information is intended for use by a qualified technician.

Time	Priority	ID	Text
Endpoint			
2007-08-08 16:25:06	5-Information	35	MTA Last 24 Hours: Count of No ACK rec'd from Call Agent=0
mta001a66080b06.sv	/dev.net/206.1	9.81.247	
2007-08-08 16:25:06	5-Information	35	MTA Last 24 Hours: Average Latency for Response to MGCP Messages=0 ms
mta001a66080b06.sv	/dev.net/206.1	9.81.247	
2007-08-08 16:25:06	5-Information	35	MTA Last 24 Hours: Average Latency via RTCP Packets=0 ms
mta001a66080b06.sv	/dev.net/206.1	9.81.247	
2007-08-08 16:25:06	5-Information	35	MTA Last 24 Hours: Maximum Jitter Measurements=0
mta001a66080b06.sv	/dev.net/206.1	9.81.247	
2007-08-08 16:25:06	5-Information	35	MTA Last 24 Hours: Average Jitter Measurements=0
mta001a66080b06.sw	/dev.net/206.1	9.81.247	
2007-08-07 16:25:06	5-Information	35	MTA Last 24 Hours: Count of No ACK rec'd from Call Agent=0

12 SVG2500 BATTERY PAGES

The Battery pages show varying status information on the batteries installed in the SVG2500.

You can click any Battery submenu option to view the status information for that option.



NOTE: A backup battery is not available for some models of the SVG2500.

Battery Controller Page

This page displays the status of the SVG2500 battery controller.

Battery Charge Module Software		
Driver	BCM3368 BMU Picocode rev 1.3.4L	
Built	Tue Jun 19 10:52:26 2007	
Battery Status		
Current Power Source utility		
Number Of Batteries		1
Input Voltage		14006 mV
Temperature		39 deg. C
Estimated Time Remaining 580 minutes		

Field	Description
Driver	Shows the Revision Level of the PICO microcode. The PICO is the module within the BCM3368 that is responsible for managing the battery charge and discharge circuitry.
Built	Shows the date and time of the PICO microcode build used by the unit.
Current Power Source	Shows the active power source for the unit as utility (when operating on AC) or battery.
Number of Batteries	Shows the number of batteries currently installed in the battery pack.
Input Voltage	Shows the current voltage (mV) being supplied to the unit by the active power source.
Temperature	Shows the current internal temperature (degrees Celsius) of the unit, as measured by the temperature-sensing resistor.
Estimated Time Remaining	Shows the estimated time left before the battery power is depleted.

12 SVG2500 BATTERY PAGES

Battery UPS Page

This page displays the status of the individual batteries.

Measurement	Battery
Status	Good
Capacity	2200 mAH
Measured Voltage	12525 mV
Estimated Time Remaining	580 minutes

Field Description Status Shows whether Battery A and/or Battery B are currently installed in the battery pack. Note that some units are only capable of supporting Battery A. Capacity Shows a measure of each installed battery's total capacity in milliamp hours. For example, 2200 mAH capacity means the battery can deliver 2200 mA for 1 hour. Shows the voltage (mV) each installed battery is currently capable of **Measured Voltage** delivering. **Estimated Time** Shows the estimated time left before the battery power for each Remaining installed battery is depleted.

Battery Interface Delay Page

This page displays the shutdown delay for the various user interfaces when switching to battery power. N/A indicates that the interface will not be shut down.

Interface	Delay (s)
DOCSIS CM	0
Ethernet	N/A
USB	N/A
WiFi	0

Field

Interface

Identifies the components of the unit that are subject to deactivation when the unit is operating on battery power.

Polay(s)

For each component shown under Interface, the corresponding Delay fields show the elapsed time for each component before the component is automatically deactivated following a shift to battery power. Note that N/A indicates that the component will not be deactivated.

Solutions

If the solutions listed here do not solve your problem, contact your service provider. Before calling your service provider, try pressing the reset button on the rear panel of the SVG2500. Resetting the SVG2500 may take 5 to 30 minutes. Your service provider may ask for the status of the lights as described in Front-Panel Lights and Error Conditions.

S	of the lights as described	d in Front-Panel Lights and Error Conditions.		
	Problem	Possible Solution		
	Power light is off	Check that the SVG2500 is properly plugged into the electrical outlet.		
		Check that the electrical outlet is working.		
		Press the Reset button.		
	Cannot send or receive data	On the top front panel, note the first light that is off. This light indicates where the error occurred, as described in Front-Panel Lights and Error Conditions. If you have cable TV, check that the TV is working and the picture is clear. If you cannot receive regular TV channels, the data service and VoIP telephone service will not function.		
		Check the coaxial cable at the SVG2500 and wall outlet. Hand-tighten if necessary.		
		Check the IP address. Follow the steps for verifying the IP address for your system described in Configuring TCP/IP. Call your service provider if you need an IP address.		
		Check that the Ethernet cable is properly connected to the SVG2500 and the computer.		
	Problems related to unsuccessful USB driver installation	Remove the USB driver. Follow the appropriate procedure for your system in Installing USB Drivers.		
	A wireless client(s) cannot send or receive data	Perform the first four checks in "Cannot send or receive data."		
		Check the Security Mode setting on the Wireless Security Page:		
		• If you enabled WPA and configured a passphrase on the SVG2500, be sure each affected wireless client has the identical passphrase. If this does not solve the problem, check whether the wireless client supports WPA.		
		• If you enabled WEP and configured a key on the SVG2500, be sure each affected wireless client has the identical WEP key. If this does not solve the problem, check whether the client's wireless adapter supports the type of WEP key configured on the SVG2500.		
		• To temporarily eliminate the Security Mode as a potential issue, disable security.		
		After resolving your problem, be sure to re-enable wireless security.		
		On the Wireless Basic Page:		

each affected wireless client is correctly listed.

to the SSID on the SVG2500.

• Check whether you turned on Disable SSID Broadcast. If it is on, be sure the network name (SSID) on each affected wireless client is identical

• On the Wireless Access Control Page, be sure the MAC address for

Problem	Possible Solution
Slow wireless transmission speed with WPA enabled	On the Wireless Security Page, check whether the WPA Encryption type is TKIP. If all of your wireless clients support AES, change the WPA Encryption to AES.

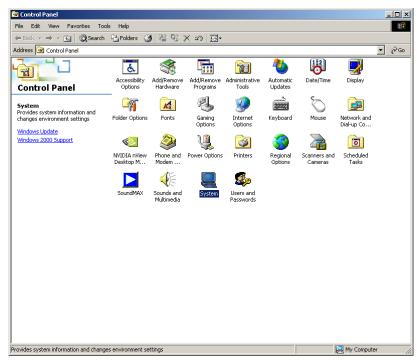
Front-Panel Lights and Error Conditions

Light	Turns Off During Startup If:	Turns Off During Normal Operation If:
DS	The downstream receive channel cannot be acquired	The downstream channel is lost
US	The upstream send channel cannot be acquired	The upstream channel is lost
ONLINE	IP registration is unsuccessful	The IP registration is lost
POWER	The SVG2500 is not properly plugged into the power outlet	The SVG2500 is unplugged

Removing USB Drivers

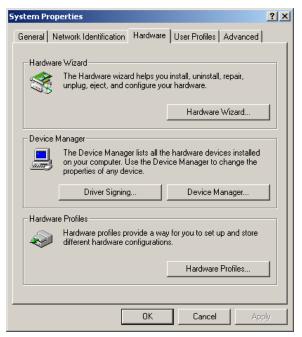
Removing the USB Driver in Windows 2000

1. Select **Control Panel** from either the Windows Start menu or Windows Desktop to display the Control Panel window.

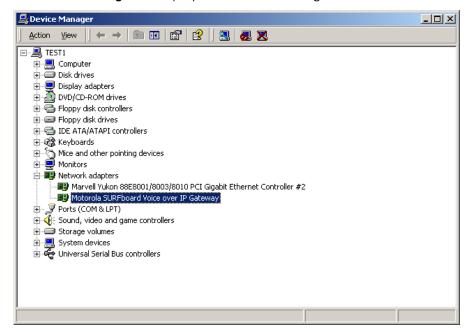


2. Double-click **System** to display the System Properties window.

3. Click the **Hardware** tab.



4. Click **Device Manager** to display the Device Manager window.



- 5. Double-click Network Adapters to expand the list.
- 6. Click **Motorola SURFboard Voice over IP Gateway**. The Uninstall icon is displayed on the menu bar at the top of the window.

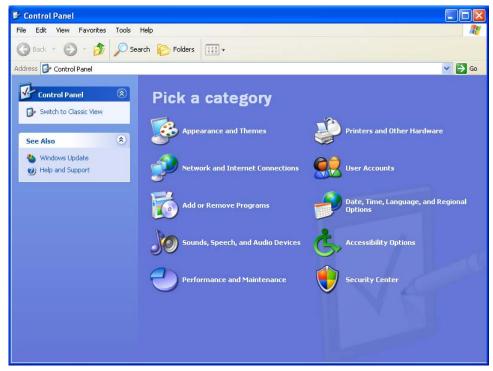
7. Click the **Uninstall** icon. The Confirm Device Removal window is displayed.



- 8. Click **OK** to close the Device Manager window.
- 9. Close the Control Panel window.

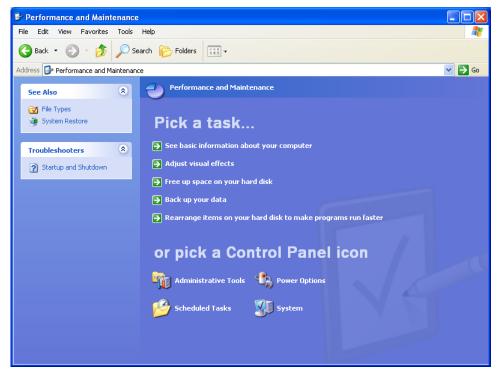
Removing the USB Driver in Windows XP

1. Select **Control Panel** from either the Windows Start menu or Windows Desktop to display the Control Panel window. The display varies, depending on the Windows XP view options. The Category view is shown below.

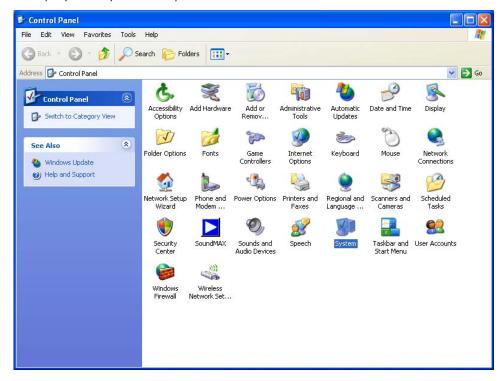


2. If a Category view similar to the image above is displayed, click **Performance and Maintenance** to display the Performance and Maintenance window. Otherwise, skip to step 5.

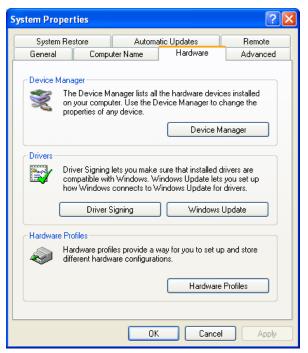
3. Click **System** to display the System Properties window. Skip to step 6.



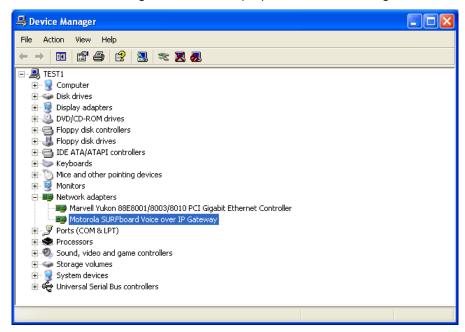
4. If a Classic view similar to the following is displayed, double-click **System** to display the System Properties window.



5. Click the **Hardware** tab to display the Hardware page.



6. Click the **Device Manager** button to display the Device Manager window.



- 7. Double-click **Network adapters**.
- 8. Click the **Motorola SURFboard Voice over IP Gateway**. The Uninstall icon is displayed on the window near the top.

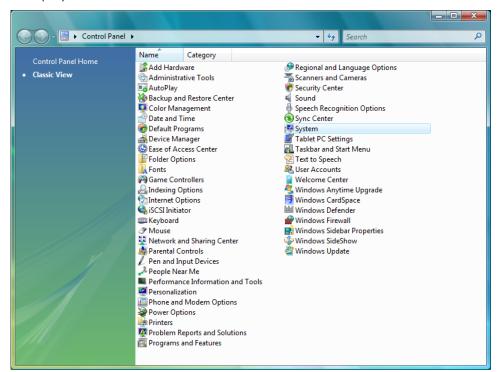
9. Click the **Uninstall** icon.



- 10. Click **OK** to uninstall the SVG2500 USB driver.
- 11. Close the Device Manager and Control Panel windows.

Removing the USB Driver in Windows Vista

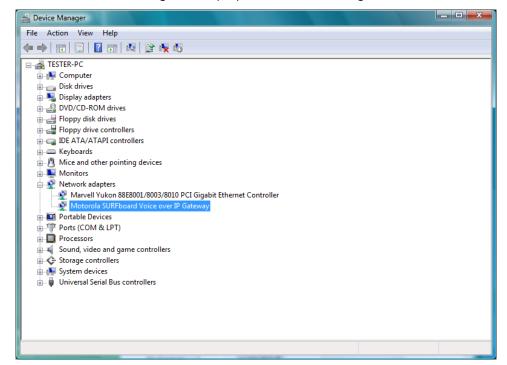
1. Select **Control Panel** from either the Windows Start menu or Windows Desktop to display the Control Panel window.



2. Click **System** to display the System Properties window.



3. Click the **Device Manager** to display the Device Manager window.



13 TROUBLESHOOTING

4. Select **Action** and click **Uninstall** to display the confirmation window.



- 5. Click **OK** to uninstall the SVG2500 USB driver.
- 6. Close the Device Manager and Control Panel windows.



14 CONTACT US

If you need assistance while working with the SVG2500, contact your Internet Service provider.

For information about customer service, technical support, or warranty claims, see the Motorola Regulatory, Safety, Software License, and Warranty Information card provided with the SVG2500.

For answers to typical questions, see Frequently Asked Questions.

15 FREQUENTLY ASKED QUESTIONS

Here are answers to questions our customers frequently ask:

• What is high-speed cable Internet access?

A Cable Internet access uses cable television wires instead of telephone lines to connect to the Internet. It is extremely fast and does not tie up telephone lines for incoming or outgoing calls and faxes.

Q How fast is the Motorola SVG2500 SURFboard Wireless Voice Gateway?

A Cable modems offer Internet access at speeds up to 100 times faster than a traditional phone modem. You can experience speeds of over 1,000 Kbps. Network conditions such as traffic volume and the speed of the sites you visit can affect download speeds.

O How many users can one SVG2500 support?

A A single SVG2500 can support up to 245 users, each assigned a unique IP address, on a Class C network.

Q What is Network Address Translation?

A NAT is a technique to translate private IP addresses on your LAN to a single IP address assigned by your service provider that is visible to outside users on the Internet.

Q What are IEEE 802.11g and IEEE 802.11b?

A They are IEEE wireless network standards.

Q What type of firewall is provided on the SVG2500?

A The SVG2500 provides a stateful-inspection firewall. For more information, see Section 7, SVG2500 Firewall Pages.

What wireless security measures are provided on the SVG2500?

A To protect data transmitted over wireless connections, the SVG2500 supports WPA or WEP encryption and MAC access control lists. For information, see Setting Up Your Wireless LAN.

Q Why is there no Standby button?

A As a security measure, some Motorola cable modems provide a Standby button to temporarily suspend the Internet connection. Because enabling the SVG2500 firewall provides high security levels while the SVG2500 is connected, the Standby button is not required.

15 FREQUENTLY ASKED QUESTIONS

Can I still watch cable TV while using my SVG2500?

A Yes, your cable TV line can carry the TV signal while you send and receive information on the Internet.

What are CableLabs Certified, DOCSIS, and Euro-DOCSIS?

A CableLabs Certified, DOCSIS, and Euro-DOCSIS are the industry standards for high-speed data distribution over cable television system networks. They are intended to ensure that all compliant cable modems interface with all compliant cable systems. Your SVG2500 is DOCSIS or Euro-DOCSIS certified.

Q If I have an SVG2500, can I still use my old 28.8 Kbps or 56 Kbps modem?

A Yes you can. However, once you've experienced the speed of cable Internet access, you'll never again want to wait for traditional dial-up services.

O Do I need to subscribe to cable TV to get cable Internet access?

A No, but you will need to subscribe to cable Internet service. Some systems require that you subscribe to basic service before you can get Internet access and/or offer a discount when you use your own SVG2500. Check with your local cable company for specific information.

Q What type of technical support is available?

A For questions about your Internet service, connection, or SVG2500, call your Internet service provider.

• What do I do if my SVG2500 stops working?

A Troubleshooting provides tips to diagnose problems and simple solutions. If you continue to have problems, call your Internet service provider.

O Can multiple game players on the SVG2500 LAN log onto the same game server and play simultaneously with just one public IP address?

A It depends on the game server. For more information about gaming, see Gaming Configuration Guidelines.

16 SPECIFICATIONS

GENERAL

Standards Interoperates with DOCSIS and Euro-DOCSIS 2.0/1.1 and PacketCable

and Euro-PacketCable 1.5/1.0 (SIP and CableHome 1.1 optional)

Cable Interface F-connector, female, 75 Ω

Network Interface One USB, four 10/100 Ethernet ports

Wireless Interface 802.11b/g Wi-Fi

Dimensions 26.7 cm L x 18.41 cm W x 5.72 cm H

(w/o antenna) (10.50 in x 7.25 in x 2.25 in)

INPUT POWER

North America 105 to 125 VAC, 60 Hz

Outside North America 100 to 240 VAC, 50 to 60 Hz

ENVIRONMENT

Operating Temperature 0° C to 40° C (32° F to 104° F)

Storage Temperature -30° C to 80° C (-22° F to 176° F)

Operating Humidity 0 to 95% R.H. (non-condensing)

DOWNSTREAM

Modulation 64 or 256 QAM

Maximum Data Rate* 38 Mbps (256 QAM at 5.361 Msym/s)

Bandwidth 6 MHz

Symbol Rates 64 QAM at 5.069 Msym/s, 256 QAM at 5.361 Msym/s

Operating Level Range-15 to 15 dBmVFrequency Range88 to 860 MHzInput Impedance75 Ω (nominal)

*When comparing download speeds with a traditional 28.8k analog modem. Actual speeds will vary and are often less than the maximum possible. Several factors affect upload and download speeds, including, but not limited to, network traffic and services offered by your cable operator or broadband service provider, computer equipment, type of service, number of connections to server, and availability of Internet route(s).

16 SPECIFICATIONS

GENERAL

UPSTREAM

Modulation 8***, 16, 32***, 64***, 128*** QAM or QPSK

Maximum Channel Rate 30 Mbps**

Bandwidth 200 kHz, 400 kHz, 800 kHz, 1.6 MHz, 3.2 MHz, 6.4 MHz***

Symbol Rates 160, 320, 640, 1280, 2560, 5120*** ksym/s

Operating Level Range

A-TDMA 8 to 54 dBmV (32, 64 QAM),

8 to 55 dBmV (8, 16 QAM),

8 to 58 dBmV (QPSK)

S-CDMA 8 to 53 dBmV (all modulations)

Output Impedance 75 Ω (nominal)

Frequency Range 5 to 42 MHz (edge to edge)

TELEPHONY

Line Type 2-wire

Hook State Signaling Loop start

Maximum Line Length

(one-way)

500 ft (AWG 26/0.4 mm @ 65 °C)

DTMF Level

Sensitivity Range

0 and -20 dBm

Speech Coding 64 kbps PCM, μ-law or A-law companding; support for G.711, G.726,

G.728, G.729, G.723.1, iLBC, and BV16/32 codecs

Line Termination Configurable based on market needs

Loss Plan

Receive (D/A) 4 dB

Transmit (A/D) 2 dB (configurable based on market needs)

Loss Plan Tolerance ±1 dB; 60/50 Hz loss >20 dB (one-way) (referenced to off-hook loss at

1,004 Hz)

Ringing Wave Form

Quasi-trapezoidal

Ringing Crest Factor

1.2 < CF < 1.6

Ring Trip (maximum) 200 mS with 300 W termination

^{**}Actual data throughput will be less due to physical layer overhead (error correction coding, burst preamble, and guard interval).

^{***}With A-TDMA or S-CDMA enabled Cable Modem Termination System (CMTS).

16 SPECIFICATIONS

GENERAL

NETWORK

Gateway DHCP, NAT, VPN endpoint, VPN tunneling; static routing and dynamic IP

routing (RIPv1, RIPv2); SPI firewall with DoS protection and intrusion prevention; port, packet, and URL keyword filtering; full suite of ALGs;

UPnP IGD 1.0

Wireless LAN 802.11b/g Wi-Fi, two external removable antennas, WDS bridging,

802.11e WMM admission control, QoS

Power Management 802.11e WMM power save/U-APSD (Unscheduled-Automatic Power

Save Delivery)

802.11 i Security WEP-64/128, WPA-PSK, WPA, WPA2, TKIP, AES, 802.1x, 802.11i

(pre-authentication)

Mobile Pairing User-friendly Wi-Fi-protected setup (WPS) for secure mobile pairing with

compatible dual-mode handset

Regulatory DomainsTo include US, Canada, ETSI, World

Transmit Power Output

IEEE 802.11b 19 dBm +1/-1.5 dB at all rates in all channels **IEEE 802.11g** 16 dBm +1/-1 dB at 54 Mbps in all channels

Receiver Sensitivity > -90 dBm at 11 Mbps;

> -74 dBm at 54 Mbps

All features, functionality, and other product specifications are subject to change without notice or obligation.

Certain features may not be activated by your service provider and/or their network settings may limit the feature's functionality. Additionally, certain features may require a subscription. Contact your service provider for details. All features, functionality, and other product specifications are subject to change without notice or obligation. Battery back-up times may vary based on many factors, including the battery age, charging state, storing conditions, and operating temperature, as well as by factors such as data activity and length of active telephone calls.

This glossary defines terms and lists acronyms used with the SVG2500.

	Λ
•	_

TERM	DEFINITION
access point	A device that provides WLAN connectivity to wireless clients (stations). The SVG2500 acts as a wireless access point.
adapter	A device or card that connects a computer, printer, or other peripheral device to the network or to some other device. A <i>wireless adapter</i> connects a computer to the WLAN.
address	See <i>NAT</i> translation.
ALG	Some file transfer (for example, FTP), game, and video conferencing applications require application-level gateway triggers to open one or more ports to enable the application to operate properly.
American Wire	A standard system used to designate the size of electrical conductors; gauge numbers are inverse to Gauge (AWG) size.
ANSI	The American National Standards Institute is a non-profit, independent organization supported by trade organizations, industry, and professional societies for standards development in the United States. This organization defined ASCII and represents the United States to the International Organization for Standardization.
ANX	Automotive Network Exchange
ARP	Address Resolution Protocol broadcasts a datagram to obtain a response containing a MAC address corresponding to the host IP address. When it is first connected to the network, a client sends an ARP message. The SVG2500 responds with a message containing its MAC address. Subsequently, data sent by the computer uses the SVG2500 MAC address as its destination.
ASCII	The American Standard Code for Information Interchange refers to alphanumeric data for processing and communication compatibility among various devices; normally used for asynchronous transmission.
attenuation	The difference between transmitted and received power resulting from loss through equipment, transmission lines, or other devices; usually expressed in decibels.
authentication	A process where the CMTS verifies that access is authorized, using a password, trusted IP address, or serial number.

TERM DEFINITION

authorization Part of the process between a CMTS and the cable modem or

gateway to enable Baseline Privacy.

auto-MDIX Automatic medium-dependent interface crossover detects

and corrects cabling errors by automatically reversing the send and receive pins on any port. It enables the use of straight-through wiring between the SVG2500 Ethernet port

and any computer, printer, or hub.

В

TERM DEFINITION

bandwidth The transmission capacity of a medium in terms of a range of

frequencies. Greater bandwidth indicates the ability to transmit

more data over a given period of time.

BaselineAn optional feature that encrypts data between the CMTS and the cable modem or gateway. Protection of service is provided

by ensuring that a cable modem or gateway, uniquely identified by its MAC address, can only obtain keys for services it is

authorized to access.

Baud The analog signaling rate. For complex modulation modes, the

digital bit rate is encoded in multiple bits per baud. For example, 64 QAM encodes 6 bits per baud, and 16 QAM encodes 4 bits

per baud.

BCP Binary Communication Protocol

BER The bit error rate is the ratio of the number of erroneous bits or

characters received from some fixed number of bits transmitted.

binary A numbering system that uses two digits, 0 and 1.

bit rate The number of bits (digital 0s and 1s) transmitted per second in

a communications channel. It is usually measured in bits per

second bps.

BPKM Baseline Protocol Key Management encrypts data flows

between a cable modem or gateway and the CMTS. The encryption occurs after the cable modem or gateway registers to ensure data privacy across the RF network.

bps Bits per second

TERM	DEFINITION
bridge	An OSI layer 2 networking device that connects two LANs using similar protocols. It filters frames based on the MAC address to reduce the amount of traffic. A bridge can be placed between two groups of hosts that communicate a lot together, but not so much with the hosts in the other group. The bridge examines the destination of each packet to determine whether to transmit it to the other side. See also <i>switch</i> .
broadband	High bandwidth network technology that multiplexes multiple, independent carriers to carry voice, video, data, and other interactive services over a single cable. A communications medium that can transmit a relatively large amount of data in a given time period. A frequently used synonym for cable TV that can describe any technology capable of delivering multiple channels and services.
broadcast	Simultaneous transmission to multiple network devices; a protocol mechanism supporting group and universal addressing. See also <i>multicast</i> and <i>unicast</i> .
С	
TERM	DEFINITION
CableHome	A project of CableLabs and technology suppliers to develop interface specifications for extending high-quality, cable-based services to home network devices. It addresses issues such as device interoperability, QoS, and network management. CableHome will enable cable service providers to offer more services over HFC. It will improve consumer convenience by providing cable-delivered services throughout the home.
CableLabs	A research consortium that defines the interface requirements for cable modems and acknowledges that tested equipment complies with DOCSIS.
cable modem	A device installed at a subscriber location to provide data communications over an HFC network. Unless otherwise specified, all references to "cable modem" in this documentation refer to DOCSIS or Euro-DOCSIS cable modems <i>only</i> .
cable modem configuration	File containing operational parameters that a cable modem or gateway downloads from the Internet Service provider TFTP

server during registration.

file

TERM DEFINITION circuit-switched Network connection scheme used in the traditional PSTN telephone network, where each connection requires a dedicated path for its duration. An alternative is packet-switched. Class C An IP network containing up to 253 hosts. Class C IP addresses network are in the form "network.network. network. host." client In a client/server architecture, a client is a computer that requests files or services, such as file transfer, remote login, or printing from the server. Also called a CPE. On a WLAN, a client is any host that can communicate with the access point. A wireless client is also called a "station." **CMTS** A cable modem termination system is a device in the cable system headend that interfaces the HFC network to local or remote IP networks to connecting IP hosts, cable modems or gateways, and subscribers. It manages all cable modem bandwidth. It is sometimes called an edge router. CNR carrier to noise ratio coaxial cable A type of cable consisting of a center wire surrounded by insulation and a grounded shield of braided (coax) wire. The shield minimizes electrical and radio frequency interference. Coaxial cable has high bandwidth and can support transmission over long distances. CoS Class of service traffic management or scheduling functions are performed when transferring data upstream or downstream on HFC. CPE Customer premise equipment, typically computers, printers, etc., are connected to the cable modem or gateway at the subscriber's location. CPE can be provided by the subscriber or the Internet Service provider. Also called a client. crosstalk An undesired signal interfering with the desired signal. CSMA/CD Carrier sense multiple access with collision detection D **TERM DEFINITION** datagram In RFC 1594, a datagram is defined as "a self-contained,

independent entity of data carrying sufficient information to be routed from the source to the destination computer without reliance on earlier exchanges between this source and destination computer and the transporting network." For the most part, it has been replaced by the term packet.

TERM DEFINITION default route The route by which packets are forwarded when other routes in the routing table do not apply. dB decibel dBc Signal level expressed in dB relative to the unmodulated carrier level desired. **DBm** A unit of measurement referenced to one milliwatt across specified impedance. 0dBm = 1 milliwatt across 75 ohms. dBmV Signal level expressed in dB as the ratio of the signal power in a 75-ohm system to a reference power when 1 mV is across 75 ohms. demodulation An operation to restore a previously modulated wave and separate the multiple signals that were combined and modulated on a sub carrier. **DHCP** A Dynamic Host Configuration Protocol server dynamically assigns IP addresses to client hosts on an IP network. DHCP eliminates the need to manually assign static IP addresses by "leasing" an IP address and subnet mask to each client. It enables the automatic reuse of unused IP addresses. The SVG2500 is simultaneously a DHCP client and a DHCP server. A DHCP server at the cable system headend assigns a public IP address to the SVG2500 and optionally to clients on the SVG2500 LAN. The SVG2500 contains a built-in DHCP server that assigns private IP addresses to clients. distortion An undesired change in signal waveform within a transmission medium. A nonlinear reproduction of the input waveform. DMZ A "de-militarized zone" is one or more hosts logically located between a private LAN and the Internet. A DMZ prevents direct access by outside users to private data. (The term comes from the geographic buffers located between some conflicting countries, such as North and South Korea.) In a typical small

the geographic buffers located between some conflicting countries, such as North and South Korea.) In a typical small DMZ configuration, the DMZ host receives requests from private LAN users to access external web sites and initiates sessions for these requests. The DMZ host cannot initiate a session back to the private LAN. Internet users outside the private LAN can access only the DMZ host. You can use a DMZ to set up a web server or for gaming without exposing confidential data.

TERM	DEFINITION
DNS	The Domain Name System is the Internet system for converting domain names to IP addresses. A DNS server contains a table matching domain names, such as Internetname.com, to IP addresses, such as 192.169.9.1. When you access the worldwide web, a DNS server translates the URL displayed on the browser to the destination website IP address. The DNS lookup table is a distributed Internet database; no one DNS server lists all domain names to IP address matches.
DOCSIS	The CableLabs Data-Over-Cable Service Interface Specification defines interface standards for cable modems, gateways, and supporting equipment to deliver data between an HFC network and computer systems or television sets. To emphasize its use as a cable modem standard, DOCSIS is now called CableLabs Certified Cable Modems. Euro-DOCSIS is DOCSIS adapted for use in Europe.
domain name	A unique name, such as <u>motorola.com</u> , that maps to an IP address. Domain names are typically much easier to remember than are IP addresses.
dotted-decimal format	A method of representing an IP address or subnet mask using four decimal numbers called octets. Each octet represents eight bits.
	In a class C IP address, the octets are "network.network.network.host." The first three octets together represent the network address and the final octet is the host address. In the SVG2500 LAN default configuration, 192.168.100 represents the network address. In the final octet, the host address can range from 2 to 254.
download	To copy a file from one computer to another. You can use the Internet to download files from a server to a computer. A DOCSIS or Euro-DOCSIS cable modem or gateway downloads its configuration file from a TFTP server during startup.
downstream	In a cable data network, the direction of data received by the computer from the Internet.
driver	Software that enables a computer to interact with a network or other device. For example, there are drivers for printers, monitors, graphics adapters, modems, Ethernet, USB, HPNA, and many others.
DSL	Digital Subscriber Line
DSSS	Direct Sequence Spread Spectrum is an IEEE 802.11b RF modulation protocol.

TERM DEFINITION

dynamic IP An IP address that is temporarily leased to a host by a DHCP

address server. The opposite of *static IP address*.

Ε

TERM DEFINITION

encapsulate To introduce data into some other data unit to hide the format of

the data.

encode To alter an electronic signal so that only an authorized user can

unscramble it to view the information.

encrypt To encode data.

endpoint A VPN endpoint terminates the VPN at the router so that

computers on the SVG2500 LAN do not need VPN client software to tunnel through the Internet to the VPN server.

Ethernet The most widely used LAN type, also known as IEEE 802.3. The

most common Ethernet networks are 10Base-T, which provide transmission speeds up to 10 Mbps, usually over unshielded, twisted-pair wire terminated with RJ-45 connectors. Fast Ethernet (100Base-T) provides speeds up to 100 Mbps. "Base" means "baseband technology" and "T" means "twisted pair

cable."

Each Ethernet port has a physical address called the MAC

address.

Euro-DOCSIS A ComLabs standard that is DOCSIS adapted for use in

Europe.

event A message generated by a device to inform an operator or the

network management system that something has occurred.

expansion slot A connection point in a computer where a circuit board can be

inserted to add new capabilities.

EAP Extensible Authentication Protocol

F

TERM DEFINITION

FCS frame check sequence

F-type A type of connector used to connect coaxial cable to equipment such as the SVG2500.

firewall A security software system on the SVG2500 that enforces an

access control policy between the Internet and the SVG2500

LAN.

TERM DEFINITION

flow A data path moving in one direction.

FEC Forward error correction is a technique to correct transmission

errors without requiring the transmitter to resend any data.

FMDA Frequency Division Multiple Access is a method to allow multiple

users to share a specific radio spectrum. Each active user is assigned an individual RF channel (or carrier), with the carrier frequency of each channel offset from its adjacent channels by an amount equal to the channel spacing, which allows the

required bandwidth per channel.

frame A unit of data transmitted between network nodes that contain

addressing and protocol control data. Some control frames

contain no data

frequency Number of times an electromagnetic signal repeats an identical

cycle in a unit of time, usually one second, measured in Hz, kHz,

MHz, or GHz.

FTP File Transfer Protocol is a standard Internet protocol for

exchanging files between computers. FTP is commonly used to download programs and other files to a computer from web

pages on Internet servers

full-duplex The ability to simultaneously transmit and receive data. See also

half-duplex.

G

TERM DEFINITION

gain The extent to which a signal is boosted. A high-gain antenna

increases the wireless signal level to increase the distance the

signal can travel and remain usable.

gateway A device that enables communication between networks using

different protocols. See also router. The SVG2500 enables up to 245 computers supporting IEEE 802.11b, Ethernet, or USB to

share a single broadband Internet connection.

gateway IP address

The address of the default gateway router on the Internet. Also

known as the "giaddr."

GHz Gigahertz — one billion cycles per second

GUI graphical user interface

Н

TERM DEFINITION

H.323 A suite of protocols created by the ITU for interactive video

conferencing, data sharing, and audio applications such as VoIP.

half-duplex Network where only one device at a time can transmit data. See

also full-duplex.

headend A location that receives TV programming, radio

> programming, data, and telephone calls that it modulates onto the HFC network. It also sends return data and telephone transmissions. Headend equipment includes transmitters, preamplifiers, frequency terminals, demodulators, modulators, and other devices that amplify, filter, and convert incoming

broadcast TV signals to wireless and cable channels.

header The data at the beginning of a packet that identifies what is in the

packet.

hexadecimal A base-sixteen numbering system that uses sixteen sequential

> numbers (0 to 9 and the letters A to F) as base units before adding a new position. On computers, hexadecimal is a

convenient way to express binary numbers.

HFC A hybrid fiber/coaxial cable network uses fiber-optic cable as the

trunk and coaxial cable to the subscriber's premises.

hop The interval between two routers on an IP network. The number

> of hops a packet traverses toward its destination (called the hop count) is saved in the packet header. For example, a hop count of six means the packet has traversed six routers. The packet

hop count increases as the time-to-live (TTL) value decreases.

host In IP, a host is any computer supporting end-user applications or

> services with full two-way network access. Each host has a unique host number that, when combined with the network

number, forms its IP address.

Host also can mean:

A computer running a web server that serves pages for one or more web sites belonging to organization(s) or

individuals

A company that provides this service

In IBM environments, a mainframe computer

HTML Hyper Text Markup Language

hub On a LAN, a hub is a device that connects multiple hosts to the

LAN. A hub performs no data filtering. See also bridge and router.

An IP hub is typically a unit on a rack or desktop.

DEFINITION TERM On an HFC network, a hub is a scaled-down headend that performs some or all headend functions for part of the system. Hz Hertz — one cycle per second. The unit to measure the frequency that an alternating electromagnetic signal cycles through its highest and lowest states. Used to define the bands of the electromagnetic spectrum used in voice and data communications, or to define the bandwidth of a transmission medium. I **TERM DEFINITION** IANA The Internet Numbering Address Authority (IANA) is an organization under the Internet Architecture Board (IAB) of the Internet Society that oversees IP address allocation. It is under a contract from the U.S. government. **ICMP** Internet Control Message Protocol is a protocol used for error, problem, and informational messages sent between IP hosts and gateways. ICMP messages are processed by the IP software and are not usually apparent to the end-user. **ICSA** The International Computer Security Association is the security industry's main source of research, intelligence, and product certification. IEEE The Institute of Electrical and Electronics Engineers, Inc. (http://www.ieee.org) is an organization that produces standards, technical papers, and symposiums for the electrical and electronic industries and is accredited by ANSI. **IEEE 802.11b** IEEE wireless network standards **IEEE 802.11g IEEE 802.3** See Ethernet. **IETF** The Internet Engineering Task Force (http://www.ietf.org) is an open international community of network designers, operators, vendors, and researchers that develops and maintains Internet architecture. Technical working groups issue working documents called Internet-Drafts. The IETF publishes review versions of the drafts called requests for comments (RFCs). **IGMP** Internet Group Membership Protocol is the Internet multicasting standard. IGMP establishes and maintains a database of group multicast addresses and interfaces to which a multicast router forwards multicast packets. IGMP runs between multicast hosts

and their immediately-neighboring multicast routers.

TERM	DEFINITION
IGMP spoofing	A process where a router acts as an IGMP querier for multicast hosts and an IGMP host to a multicast router.
impedance	The total opposition to AC electron current flow within a device. Impedance is typically 75 ohms for coax cable and other CATV components.
impulse noise	A noise of very short duration, typically along the order of 10 microseconds. It is caused by electrical transients such as voltage spikes, electric motors turning on, and lightning or switching equipment that bleed over to the cable.
Ingress noise	Noise typically caused by discrete frequencies picked up by the cable plant from radio broadcasts or an improperly grounded or shielded home appliance such as a hair dryer. Ingress is the major source of cable system noise.
Internet	A worldwide collection of interconnected networks using TCP/IP.
Internetwork	A collection of interconnected networks allowing communication between all devices connected to any network in the collection.
IP	Internet Protocol is a set of standards that enable different types of computers to communicate with one another and exchange data through the Internet. IP provides the appearance of a single, seamless communication system and makes the Internet a virtual network.
IP address	A unique 32-bit value that identifies each host on a TCP/IP network. TCP/IP networks route messages based on the destination IP address. An IP address has two parts:
	 A network address assigned by IANA
	 SVG2500 network administrator assigns a host address to each host connected to the SVG2500, automatically using its DHCP server as a static IP address.
	For a Class C network, the first 24 bits are the network address and the final 8 bits are the host address; in dotted-decimal format, the IP address appears as "network.network.network.host."
	If you enable the SVG2500 DHCP client on the Basic DHCP Page, the Internet Service provider automatically assigns the network address, subnet mask, domain name, and DNS server to provide a continuous Internet connection.
IPSec	The Internet Protocol Security protocols are IETF authentication and encryption standards for secure packet exchange over the Internet. IPSec works at OSI layer 3 and secures everything on the network.
IKE	Internet Key Exchange

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TERM DEFINITION

ISAKMP Internet Security Association and Key Management Protocol

ISDN Integrated Services Digital Network

ISO The International Organization for Standardization

(http://www.iso.ch) is a worldwide federation of national

standards bodies from approximately 140 countries. ISO is a non-governmental organization established in 1947 to promote the development of standardization and related activities in the world with a view to facilitating the international exchange of goods and provided and to developing connection in the appearance of

services, and to developing cooperation in the spheres of intellectual, scientific, technological, and economic activity.

ISP Internet Service Provider

ITU International Telecommunications Union

K

TERM DEFINITION

kHz kilohertz — one thousand cycles per second

L

TERM DEFINITION

L2F Layer 2 Forwarding is an OSI layer 2 protocol that establishes a

secure tunnel across the Internet to create a virtual PPP connection between the user and the enterprise network. L2F is the most established and stable layer 2 tunneling

protocol.

L2TP Layer 2 Tunnel Protocol is a PPP extension that enables ISPs to

operate VPNs. L2TP merges the best features of the PPTP and

L2F. L2TP is the emerging IETF standard.

LAC An L2TP access concentrator is a device to which the client

directly connects. PPP frames are tunneled through the LAC to the LNS. The LAC need only implement the media over which L2TP operates to transmit traffic to one or more LNSs. The LAC may tunnel any protocol carried within PPP. The LAC initiates incoming calls and receives outgoing calls. A LAC is

analogous to an L2F NAS.

LAN A local area network provides a full-time, high-bandwidth

connection over a limited area, such as a building or campus.

Ethernet is the most widely used LAN standard.

layer In networks, layers are software protocol levels. Each layer

performs functions for the layers above it. OSI is a reference

model having seven functional layers.

TERM DEFINITION

LCP Link Control Protocol establishes, configures, and tests data link

connections used by PPP.

Latency The time required for a signal to pass through a device. It is often

expressed in a quantity of symbols.

LED light-emitting diode

LNS An L2TP network server is a termination point for L2TP tunnels

where PPP frames are processed and passed to higher layer protocols. LNS can operate on any platform that terminates PPP. The LNS handles the server side of the L2TP protocol. L2TP relies only on the single media over which L2TP tunnels arrive. The LNS can have a single LAN or WAN interface, but can terminate calls arriving at any of the LAC's full range of PPP interfaces (asynchronous, synchronous, ISDN, V.120, etc.). The LNS initiates outgoing calls and receives incoming calls. LNS

is analogous to a home gateway in L2F technology.

loopback A test that loops the transmit signal to the receive signal.

Usually, the loopback test is initiated on a network device. The test is used to verify a path or to measure the quality of a signal

on that path.

M

TERM DEFINITION

MAC address The Media Access Control address is a unique, 48-bit value

permanently saved in ROM at the factory to identify each

Ethernet network device. It is expressed as a sequence of 12 hexadecimal digits printed on a Label on the Bottom of the SVG2500. You need to provide the HFC MAC address to the Internet Service provider. Also called an Ethernet address,

physical address, hardware address, or NIC address.

MB One megabyte; equals 1,024 x 1,024 bytes, 1,024 kilobytes, or

about 8 million bits.

Mbps Million bits per second (megabits per second). A rate of data

transfer.

media The various physical environments through which signals pass;

for example, coaxial, unshielded twisted-pair (UTP), or fiber-optic

cable.

MIB A management information base is a unique hierarchical

structure of software objects used by the SNMP manager and

agent to configure, monitor, or test a device.

TERM DEFINITION

MHz Megahertz — one million cycles per second. A measure of

radio frequency.

MPDU MAC protocol data unit (PDU)

MSDU MAC service data unit.

MSO Multiple Systems Operator. A company that owns and operates

more than one cable system. Also called a group operator.

MTU The Maximum Transmission Unit is the largest amount of data

> that can be transmitted in one discrete message on a given physical network. The MTU places an upper limit on the size of a message that can be transferred by the network in a single frame. Messages exceeding the MTU must be fragmented before transmission and reassembled at the destination.

Multicast A data transmission sent from one sender to multiple

receivers. See also broadcast and unicast.

mW milliwatts

Ν

TERM DEFINITION

NAS Network access server

NAT Network Address Translation is an Internet standard for a LAN to

use one set of IP addresses for internal traffic and a second set

of IP addresses for external traffic.

NAPT Network Address Port Translation is the most common form of

> address translation between public and private IP addresses. NAPT maps one public IP address to many private IP

addresses. If NAPT is enabled on the Basic Setup Page, one public IP address is mapped to an individual private IP

address for up to 245 LAN clients.

NEC National Electrical Code (United States) — The regulations

> for construction and installation of electrical wiring and apparatus, suitable for mandatory application by a wide range of

state and local authorities.

network Two or more computers connected to communicate with each

other. Networks have traditionally been connected using some

kind of wiring.

network driver Software packaged with a NIC that enables the computer to

communicate with the NIC.

network layer Layer 3 in the OSI architecture that provides services to

> establish a path between open systems. The network layer knows the address of the neighboring nodes, packages output

> > 150

TERM DEFINITION

with the correct network address data, selects routes, and recognizes and forwards to the transport layer incoming

messages for local host domains.

NIC A network interface card converts computer data to serial

data in a packet format that it sends over the LAN. A NIC is installed in an expansion slot or can be built-in. Every Ethernet NIC

has a MAC address permanently saved in its ROM.

node On a LAN, a generic term for any network device.

On an HFC network, the interface between the fiber-optic trunk and coaxial cable feeders to subscriber locations. A node is

typically located in the subscriber's neighborhood.

noise Random spurts of electrical energy or interface. May produce a

salt-and-pepper pattern on a television picture.

0

TERM DEFINITION

ohm A unit of electrical resistance.

OSI The Open Systems Interconnection reference model is an

illustrative model describing how data moves through a network from an application on the source host to an

application on the destination host. It is a conceptual framework

developed by ISO that is now the primary model for

intercomputer communications. OSI is a model only; it does

not define a specific networking interface.

Ρ

TERM DEFINITION

packet The unit of data that is routed between the sender and

destination on the Internet or other packet-switched network. When data, such as an e-mail message, is sent over the Internet, the sender's IP divides the data into uniquely-numbered packets. The packet header contains the source and destination IP addresses. The individual packets may travel different routes. When all packets arrive at the destination, IP at that end

reassembles the packets.

packetswitched

A scheme to handle transmissions on a connectionless network such as the Internet. An alternative is circuit-switched.

PacketCable A CableLabs-led project to define a common platform t

A CableLabs-led project to define a common platform to deliver advanced, real-time multimedia services over two-way HFC

TERM DEFINITION

cable plant. Built on DOCSIS 1.1, PacketCable networks use IP technology as the basis for a highly-capable multimedia

architecture.

pass-through A pass-through client on the SVG2500 LAN obtains its public IP

address from the Internet Service provider's DHCP server.

PAT Port Address Translation

PCI Peripheral Component Interconnect

PCMCIA The Personal Computer Memory Card International Association

sets international standards for connecting peripherals to

portable computers. Laptop computers typically have a PCMCIA slot that can hold one or two PC Cards to provide features such

as Ethernet connectivity.

PDA personal digital assistant

PDU A protocol data unit is a message containing operational

instructions used for SNMP. The basic SNMP V2 PDU types are get-request, get-next-request, get-bulk-request, response, set-

request, inform-request, and trap.

periodic ranging

Ranging that is performed on an on-going basis after initial

ranging has taken place.

physical layer Layer 1 in the OSI architecture. It provides services to transmit

bits or groups of bits over a transmission link between open systems. It entails the electrical, mechanical, and handshaking

procedures.

piggybacking A process that occurs when a cable modem simultaneously

transmits data and requests additional bandwidth.

PING A network utility that tests host reachability by sending a small

packet to the host and waiting for a reply. If you PING a

computer IP address and receive a reply, you know the computer

is reachable over the network. It also stands for

Packet InterNet Groper.

PMD The physical media-dependent sublayer of the physical layer

which transmits bits or groups of bits over particular types of transmission links between open systems. It entails the electrical, mechanical, and handshaking procedures.

point-to-point Physical connection made from one point to another.

POTS The "plain old telephone service" offered through the PSTN;

basic analog telephone service. POTS uses the lowest 4 kHz of

bandwidth on twisted pair wiring.

port On a computer or other electronic device, a port is a socket or

plug used to physically connect it to the network or to other

152

TERM	DEFINITION
	devices. In TCP/IP, a port is a number from 0 to 65536 used logically by a client program to specify a server program. Ports 0 to 1024 are reserved
port mirroring	A feature that enables one port (source) on the SVG2500 to be copied to another port (destination) to be studied. The destination mirrors the transmitted (from) or received (to) data on the source port to enable the person managing the network to monitor activity.
port triggering	A mechanism that allows incoming communication with specified applications. Primarily used for gaming applications.
PPP	Point-to-Point Protocol is used to transport other protocols, typically for simple links over serial lines. It is most commonly used to access the Internet with a dial-up modem.
PPTP	Point-to-Point Tunneling Protocol encapsulates other protocols. It is a new technology to create VPNs developed jointly by several vendors.
private IP	An IP address assigned to a computer on the SVG2500 LAN by the DHCP server on the SVG2500 for an address-specified lease time. Private IP addresses are used by the SVG2500 LAN only; they are invisible to devices on the Internet. See also public IP address.
protocol	A formal set of rules and conventions for exchanging data. Different computer types (for example PC, UNIX, or mainframe) can communicate if they support common protocols.
provisioning	The process of auto discovery or manually configuring a cable modem on the CMTS.
PSTN	The public switched telephone network is the traditional circuit- switched, voice-oriented telephone network. See also POTS.
public IP address	The IP address assigned to the SVG2500 by the Internet Service provider. A public IP address is visible to devices on the Internet. See also private IP address.

Q

TERM DEFINITION

QAM Quadrature Amplitude Modulation uses amplitude and phase

modulation to encode multiple bits of data in one signaling element. QAM achieves faster data transfer than amplitude or phase modulation alone, but the signal is more prone to errors caused by noise. QAM requires a transmission circuit with a higher CNR than alternate modulation formats such as QPSK. Two types of QAM are:

- 16 QAM, which encodes four bits per symbol as one of 16 possible amplitude and phase combinations.
- 64 QAM, which encodes six bits per symbol as one of 64 possible amplitude and phase combinations.

QPSK Quadrature Phase Shift Keying is a phase modulation algorithm.

Phase modulation is a version of frequency modulation where the phase of the carrier wave is modulated to encode bits of digital

information in each phase change.

QoS Quality of service describes the priority, delay, throughput, and

bandwidth of a connection.

R

TERM DEFINITION

RAS Remote Access Server

registration How a cable modem makes itself known to the CMTS. The

cable modem configuration file and authorization are verified and

the CoS is negotiated.

return loss A measurement of the quality of the match of the device to the

cable system. Return loss is the ratio of the amount of power reflected by the device. A return loss of 20 dB or greater is

preferred.

RF Radio Frequency — signals used by the CMTS transmitter and

receiver to send data over HFC. The carrier is modulated to encode the digital data stream for transmission across the cable

network.

RFC Request for Comments published on the IETF or other

websites. Many RFCs become international standards.

RJ-11 The most common type of connector for household or office

phones.

RJ-45 An 8-pin modular connector; the most common connector type

for 10Base-T or 100Base-T Ethernet networks.

DEFINITION TERM

ROM read-only memory

router On IP networks, a device connecting at least two networks,

> which may or may not be similar. A router is typically located at a gateway between networks. A router operates on OSI network layer 3. It filters packets based on the IP address, examining the source and destination IP addresses to determine the

best route on which to forward them.

A router is often included as part of a network switch. A router

can also be implemented as software on a computer.

routing table A table listing available routes that is used by a router to

determine the best route for a packet.

RTS request to send

S

DEFINITION TERM

The set of IP addresses that a DHCP server can lease to clients. scope

In a client/server architecture, a dedicated computer that supplies server

files or services such as file transfer, remote login, or printing to

clients.

A company providing data or telephone services to service

provider subscribers.

SDU service data unit

SID A service ID is a unique 14-bit identifier the CMTS assigns to a

> cable modem or gateway that identifies the traffic type it carries (for example, data or voice). The SID provides the basis for the

CMTS to allocate bandwidth to the cable modem and

implement CoS.

SME small and medium enterprise

SMTP Simple Mail Transfer Protocol is a standard Internet protocol for

transferring e-mail.

SNMP Simple Network Management Protocol is a standard to monitor

and manage networks and network devices. Data is exchanged

using PDU messages.

SOHO small office home office

spectrum A specified range of frequencies used for transmission of

electromagnetic signals.

spectrum An allocation of portions of the available electromagnetic allocation

spectrum for specific services, such as AM, FM, or personal

TERM DEFINITION communications. splitter A device that divides the signal from an input cable between two or more cables. SSID The Service Set Identifier or network name is a unique identifier that wireless clients use to associate with an access point to distinguish between multiple WLANs in the same area. All clients on a WLAN must have the same SSID as the access point. stateful-A type of firewall that tracks each connection, traversing all inspection firewall interfaces to ensure validity. In addition to examining the source and destination in the packet header based on static rules, a stateful inspection firewall: Examines packet headers via the context established by previous packets that traversed the firewall Monitors the connection state and saves it in a table • Closes ports until a connection to a specific port is requested May examine the packet contents up through the application layer to determine more than just the source and destination A stateful inspection firewall is more advanced than a static filter firewall. static filter A type of firewall that examines the source and destination in the packet header based on administrator-defined rules only. static IP An IP address that is permanently assigned to a host. address Normally, a static IP address must be assigned manually. The opposite of dynamic IP address. static route A manually-defined route. station IEEE 802.11b term for wireless client. subscriber A home or office user who accesses television, data, or other services from an Internet Service provider. subnet mask A bit mask that is logically ANDed with the destination IP address of a packet to determine the network address. A router routes packets using the network address. subnetwork A part of a network; commonly abbreviated "subnet." When subnetting is used, the host portion of the IP address is

switch On an Ethernet network, a switch filters frames based on the

divided into a subnet and host number. Hosts and routers use the subnet mask to identify the bits used for the network

and subnet number.

TERM DEFINITION

MAC address, in a manner similar to a bridge. A switch is more advanced because it can connect more than two segments.

synchronous The SVG2500 uses synchronous timing for upstream data

transmissions. The CMTS broadcasts timing messages that bandwidth is available. The SVG2500 reserves data bytes requiring x number of mini-slots. The CMTS replies that it can receive data at a specified time (synchronized). At the specified time, the SVG2500 transmits the x-number of data

bytes.

symbol rate Also known as baud rate. This is a measure of the number of

times per second a signal in a communications channel varies or makes a transition between states (states being frequencies, voltage levels or phase angles). Usually measured in symbols

per second (sps).

SYSLOG A de-facto UNIX standard for logging system events.

T

TERM DEFINITION

TBCP Tagged Binary Communication Protocol

TCP Transmission Control Protocol on OSI transport layer four

provides reliable transport over the network for data transmitted

using IP (network layer three). It is an end-to-end protocol defining rules and procedures for data exchange between hosts

on top of connectionless IP.TCP uses a timer to track outstanding packets, checks error in incoming packets, and

retransmits packets if requested.

TCP/IP Transmission Control Protocol/Internet Protocol suite. It provides

standards and rules for data communication between networks on the Internet. It is the worldwide Internetworking standard

and basic communications protocol of the Internet.

TFTP Trivial File Transfer Protocol is a very simple protocol used to

transfer files.

TKIP Temporal Key Integrity Protocol

Transparent bridging

A method to enable all hosts on the wired Ethernet LAN, WLAN,

and USB connection to communicate as if they were all

connected to the same physical network.

transport layer Layer of the OSI concerned with protocols for error recognition

and recovery. This layer also regulates information flow.

trunk Electronic path over which data is transmitted.

TERM DEFINITION

TTL The time to live is the number of routers (or hops) a packet can

traverse before being discarded. When a router processes a packet, it decreases the TTL by 1. When the TTL reaches zero,

the packet is discarded.

tunnel To place packets inside other packets to send over a network.

The protocol of the enclosing packet is understood by each endpoint, or tunnel interface, where the packet enters and exits on the network. VPNs rely on tunneling to create a secure

network.

Tunneling requires the following protocol types:

- A carrier protocol, such as TCP, used by the network that the data travels over
- An encapsulating protocol, such as IPSec, L2F, L2TP, or PPTP, that is wrapped around the original data
- A passenger protocol, such as IP, for the original data

two-way A cable system that can transmit signals in both directions to

and from the headend and the subscriber.

U-Z

TERM DEFINITION

UDP User Datagram Protocol

unicast A point-to-point data transmission sent from one sender to one

receiver. This is the normal way you access websites. See also

broadcast and multicast

upstream In a cable data network, upstream describes the direction of data

sent from the subscriber's computer through the cable modem

to the CMTS and the Internet.

USB Universal Serial Bus is a computer interface for add-on devices

such as printers, scanners, mice, modems, or keyboards. USB supports data transfer rates of 12 Mbps and plug-and-play installation. You can connect up to 127 devices to a single USB

port.

UTP Unshielded twisted pair (wire)

VLAN A virtual local area network is group of devices on different LAN

segments that are logically configured to communicate as if

they are connected to the same wire.

VoIP Voice over Internet Protocol is a method to exchange voice,

fax, and other information over the Internet. Voice and fax have traditionally been carried over traditional telephone lines of the PSTN using a dedicated circuit for each line. VoIP enables calls

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DEFINITION TERM to travel as discrete data packets on shared lines. VoIP is an important part of the convergence of computers, telephones, and television into a single integrated information network. **VPN** A virtual private network is a private network that uses "virtual" connections (tunnels) routed over a public network (usually the Internet) to provide a secure and fast connection, usually to users working remotely at home or in small branch offices. A VPN connection provides security and performance similar to a dedicated link (for example, a leased line), but at much lower WAN A wide-area network provides a connection over a large geographic area, such as a country or the whole world. The bandwidth depends on need and cost, but is usually much lower than for a LAN. **WAP** Wireless access point or Wireless Access Protocol. See also access point. **WECA** The Wireless Ethernet Compatibility Alliance is a trade organization that works to ensure that all wireless devices (computer cards, laptops, air routers, PDAs, etc) can communicate with each other. **WEP** Wired Equivalent Privacy encryption protects the privacy of data transmitted over a WLAN. WEP uses keys to encrypt and decrypt transmitted data. The access point must authenticate a client before it can transfer data to another client. WEP is part of IEEE 802.11b. Because WEP can be difficult to use and does not provide very strong encryption, Motorola recommends using WPA if possible. WiFi Wireless fidelity (pronounced y-phi) brand name applied to products supporting IEEE 802.11b. Wireless Cable The Motorola SURFboard Wireless Cable Modem Gateway is a Modem single device that combines a cable modem, router, Ethernet Gateway switch, wireless access point, and DHCP server for SOHO or SME use. **WLAN** wireless LAN world wide An interface to the Internet that you use to navigate and web hyperlink to information. **WPA** Wi-Fi Protected Access (WPA) encryption, as described on the Wi-Fi Alliance web page: http://www.wifialliance.org. lt is a far more robust form of encryption than WEP. Motorola recommends using WPA if all of your client hardware supports

WPA.



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540596-001-a 12/07